
1 **Design and Validation of a Driver Guidance System to Alleviate**
2 **Passenger Motion Sickness**

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14

15 **ABSTRACT**

16 Motion sickness (MS) remains a major issue in smart cabins, especially when
17 passengers conduct non-driving-related tasks. Previous research mostly addressed this
18 issue from the passenger's perspective, for example, by providing interfaces informing
19 the motion state of the vehicle. However, as a major source of MS, the driver's
20 behaviors were rarely regulated, though it is well-acknowledged that aggressive driving
21 style can lead to more severe MS. Thus, as a first attempt, we proposed an interactive
22 driver guidance system aiming at reducing MS among passengers, which provided
23 drivers real-time information on the vehicle acceleration, and visual alerts regarding
24 potentially MS-inducing maneuvers. In an on-road experiment with a within-subjects
25 design, 16 gender-balanced driver-passenger pairs (32 participants in total) completed
26 a 30-minute urban route driving task, under two conditions (with and without the
27 guidance system) to validate the system. Passengers reported their MS levels at a one-
28 minute interval, using the Misery Scale (MISC). The results show that while no
29 significant differences were found in overall driving distance or Motion Sickness Dose
30 Value, our guidance system led to lower levels of acceleration over time.
31 Correspondingly, we observed a lower likelihood of passengers experiencing mild
32 (MISC ≥ 2) or higher MS when drivers were provided with the guidance system,
33 compared to when such a system was absent. These findings suggest that the system
34 effectively facilitated MS-friendly driving styles and delayed the onset of MS among
35 passengers. Our study demonstrates the potential of driver guidance systems to improve
36 ride comfort, especially during ridesharing and short-distance travel.

37

38 **Keywords:** motion sickness; driver behavior guidance; on-road study; smart cabin

39

40 1. Introduction

41 With the rapid advancement of automotive technology, the smart cabin that
42 integrates advanced driver assistance, infotainment, and personalized services has
43 become increasingly vital to modern vehicles (Aarti, 2025). By incorporating sensors,
44 real-time data processing, and interactive displays, smart cabins aim to enhance the in-
45 car experience for both drivers and passengers. While these innovations improve
46 comfort and efficiency, they also introduce new challenges, particularly motion
47 sickness (MS), which remains a main barrier to the widespread acceptance of smart
48 cabins. The MS manifests in symptoms such as dizziness, nausea, and, in severe cases,
49 vomiting (Smyth, Birrell, et al., 2021; Smyth, Robinson, et al., 2021). These symptoms
50 are often exacerbated by aggressive driving behaviors (Brietzke et al., 2021) and large
51 or abrupt accelerations (Irmak et al., 2022).

52 Previous research regarding MS mitigation among passengers primarily focused
53 on providing additional visual (Li et al., 2024) or auditory cues (Maculewicz et al.,
54 2021) to support the anticipation or perception of vehicle movements. While such
55 interventions often work, they do not directly address the primary source of motion
56 disturbances, i.e., the control of the vehicle. For vehicles with driving automation, the
57 optimization of vehicle path planning or suspension control has been found to alleviate
58 MS (DiZio et al., 2018; Siddiqi et al., 2022). However, before driving automation
59 saturates the market, drivers still need to control the vehicle most of the time.

60 Previous studies have found that driving style was associated with the chance of
61 MS among passengers, with a defensive driving style significantly leading to less
62 discomfort than an aggressive driving style (Brietzke et al., 2021; Karjanto et al., 2022).
63 The driving style, though related to drivers' own personality, can be affected by real-
64 time in-vehicle feedback systems (Vaezipour et al., 2015). However, to date, although
65 the in-vehicle feedback systems have been designed to improve the fuel efficiency (e.g.,
66 speed feedback by Barth and Boriboonsomsin (2009)) and driving safety (e.g., real-
67 time advice providing by Vaezipour et al. (2018)) in previous research, to the best of

68 our knowledge, no such system has been designed to mitigate MS, particularly in the
69 context of modern smart cabins, which is able to provide interactive feedback to drivers.

70 To address this gap, the present study proposes an in-vehicle, screen-based
71 guidance system to promote MS-friendly driving behaviors. This system evaluates
72 driving behavior concerning passenger MS and provides real-time feedback on
73 acceleration patterns and the potential risk of MS, alerting drivers of maneuvers that
74 may induce or exacerbate passenger MS. Unlike passenger-focused solutions (e.g.,
75 providing vehicle motion cues to passengers), our proposed system targets the
76 underlying cause of MS in human-driven vehicles. Through a combination of human-
77 machine interface (HMI) design, real-world testing, and MS assessments, this study
78 aims to examine how visual driver feedback influences MS-related driving behaviors
79 and evaluate its impact on passenger MS. An on-road within-subject design experiment
80 was conducted, where drivers alternated between conditions with and without the
81 guidance system. We propose the following hypotheses for our study:

- 82 • **H1:** With the driver guidance system, the driving style will be more conservative,
83 and the vehicle dynamics will be smoother than when the system is absent.
- 84 • **H2:** With the driver guidance system, passengers will experience less MS than
85 when the system is absent.

86 **2. Background**

87 **2.1. Theories Explaining the Occurrence of MS**

88 MS has been extensively studied from the perspective of human motion perception
89 and sensory integration. One of the most widely adopted explanations is the sensory
90 conflict theory, which attributes MS to mismatches among vestibular signals, visual
91 input, and somatosensory motion cues (Reason, 1975). According to this theory, MS
92 arises when these sensory systems provide conflicting information about movement.
93 For example, a passenger watching a video in a moving vehicle perceives a relatively
94 static environment inside the cabin, and the somatosensory cues also indicate the

95 absence of body movement. However, the vestibular system still detects the vehicle's
96 acceleration relative to the road. This sensory mismatch can trigger MS. Building on
97 the sensory conflict framework, the subjective vertical conflict theory has also been
98 applied to explain MS by emphasizing the role of perceived upright orientation in
99 sensory integration (Bos & Bles, 1998). This theory suggests that MS occurs when
100 discrepancies arise between the internal perception of verticality (subjective vertical)
101 and the actual gravitational vertical. Such conflicts can result from disturbances in
102 vestibular, visual, and proprioceptive inputs, particularly in dynamic environments
103 where the expected and perceived vertical orientations do not align.

104 In addition to sensory-conflict-based explanations, an alternative theoretical
105 account is the postural instability theory, which posits that MS emerges when
106 individuals are unable to maintain stable control of posture over time, rather than from
107 conflicts among sensory signals (Riccio & Stoffregen, 1991). Taken together, these
108 theoretical perspectives converge on the influence of vehicle motion on MS risk, albeit
109 through different explanatory pathways, as vehicle dynamics directly influence sensory
110 integration, perceived verticality, and postural control demands.

111 **2.2. Driving Style as a Determinant of MS**

112 A substantial body of empirical research has investigated how driving styles in
113 automated vehicles influence passenger comfort and MS. In this line of work, vehicle
114 motion characteristics such as longitudinal acceleration and deceleration profiles,
115 braking smoothness, and cornering dynamics have been shown to play a critical role in
116 shaping passenger experience. Studies on automated driving consistently report that
117 smoother acceleration, gentler braking, and more gradual cornering trajectories are
118 associated with improved ride comfort and reduced MS and thus can be identified as
119 MS-friendly driving style, whereas abrupt or high-magnitude maneuvers tend to
120 exacerbate discomfort and MS symptoms (e.g., De Winkel et al., 2023; Htike et al.,
121 2020; Paganelli et al., 2022; Siddiqi et al., 2022).

122 Although these findings are often derived from automated driving contexts, the
123 underlying mechanisms are fundamentally linked to vehicle dynamics rather than the
124 source of vehicle control. This suggests that the relationship between driving style and
125 MS is not exclusive to automated vehicles, but should also apply to manually driven
126 scenarios in which a human driver determines acceleration, braking, and steering.

127 Consistent with this view, studies focusing on human driving behavior have shown
128 that aggressive driving styles, characterized by larger longitudinal and lateral
129 accelerations, can lead to more severe MS compared to conservative driving styles,
130 particularly when passengers engage in non-driving-related tasks (Karjanto et al., 2022;
131 Vaiana et al., 2014). One key contributing factor is acceleration amplitude:
132 experimental work has demonstrated that MS severity increases with a stronger
133 dynamic stimulation (Irmak et al., 2022), and that higher dynamic intensity in stop-and-
134 go traffic is associated with increased MS (Brietzke et al., 2021). Beyond MS, higher
135 acceleration levels have also been linked to reduced subjective comfort ratings (De
136 Winkel et al., 2023).

137 **2.2. Quantifying MS and Vehicle Dynamics**

138 MS, as a subjective experience, varies among individuals. However, the likelihood
139 of having MS can still be estimated through mathematical models. One such model is
140 the Motion Sickness Dose Value (MSDV) (Donohew & Griffin, 2004; ISO2631-1,
141 1997), which quantifies MS induced by vehicle dynamics by integrating acceleration
142 over time. Turner and Griffin (1999) found strong correlations between MSDV and
143 passenger MS in buses, with $R^2 = 0.77$ for lateral MSDV and $R^2 = 0.79$ for longitudinal
144 MSDV.

145 Building on the subjective vertical conflict theory (Bos & Bles, 1998), Kamiji et
146 al. (2007) further introduced a 6-degree-of-freedom (DoF) subjective vertical conflict
147 (SVC) model to quantify sensory conflict. This model estimates MS incidence (MSI),
148 i.e., the percentage of individuals expected to experience MS under specific head
149 motion stimuli, using inputs such as head acceleration, head angular velocity, and

150 gravitational forces in a head-fixed coordinate system. Previous studies have
151 demonstrated a good match between MSI value and actual likelihood of observing MS
152 (Wada & Yoshida, 2016). To further improve the practicability of MSI, Buchheit et al.
153 (2021) adapted this model to estimate MS using only vehicle dynamics data by mapping
154 vehicle motion to head dynamics through a simplified human-vehicle model.

155 **2.3. Existing Approaches to MS Alleviation**

156 Most existing approaches to MS alleviation focus on passenger-oriented
157 interventions, particularly through the provision of motion cues that represent current
158 or upcoming vehicle movements. Such cues aim to improve passengers' ability to
159 perceive and anticipate vehicle motion, thereby reducing sensory conflict. Examples
160 include visual representations of vehicle motion on mobile displays (Li et al., 2024),
161 embedding live road videos into reading interfaces (Miksch et al., 2016), and using
162 interior LED strips to signal upcoming vehicle maneuvers in automated vehicles
163 (Karjanto et al., 2018). While these approaches have shown promise, they primarily
164 target passengers rather than the underlying cause of MS, namely, vehicle dynamics
165 shaped by driving behavior. Moreover, passenger-oriented cues may interfere with
166 NDRTs and reduce task engagement or comfort.

167 **2.4. Research Gap: Driver Guidance via In-Vehicle HMI**

168 An alternative strategy is to directly influence driving behavior. Prior research has
169 shown that driving behavior can be improved through active in-vehicle feedback
170 systems (Vaezipour et al., 2015). For instance, a simulator study by Vaezipour et al.
171 (2018) has demonstrated the effectiveness of these systems in promoting eco-safe
172 driving by providing real-time advice and feedback to drivers, encouraging them to
173 adopt a style that can lower fuel consumption and enhance safety. Similarly, Barth and
174 Boriboonsomsin (2009) found that speed feedback via in-vehicle dashboard displays
175 can reduce fuel consumption by 10-20%, depending on the context of the driving
176 scenario. In a related line of work, a study by Xu et al. (2023) on speed limit advisory

177 systems has shown that recommending reduced speeds for hazardous road sections can
178 significantly improve driver safety. However, despite extensive work on MS-friendly
179 driving style of driving automation and passenger-oriented MS mitigation strategies, it
180 remains unclear whether in-vehicle HMI-based guidance can be used to coach a human
181 driver toward a MS-friendly driving style while retaining manual control. Addressing
182 this gap is the primary focus of the present study.

183 **3. Methodology**

184 **3.1. Participants**

185 A total of 32 participants were recruited through online forums and campus posters,
186 acting as drivers ($n = 16$) and passengers ($n = 16$). These participants were grouped into
187 16 fixed pairs, each consisting of one driver and one passenger. The pairs remained
188 consistent across all trials. Passenger participants (8 males and 8 females) had a mean
189 age of 24.3 years (range: 19 – 36; standard deviation [SD] = 5.8). We intentionally
190 recruited passengers participants with higher susceptibility to MS, as they may suffer
191 more in inappropriately designed cabins and were more likely to benefit from our
192 proposed countermeasures. Thus, all passenger participants were required to score
193 above the 75th percentile on the Motion Sickness Susceptibility Questionnaire Short-
194 form (MSSQ-short, Golding (2006); Li et al. (2023)), i.e., a minimum score of 19 out
195 of 54. As the study was conducted in mainland China, a validated Chinese version of
196 the MSSQ-Short was used (Lin & Guo, 2022). As a result, the average MSSQ-short
197 score among passengers was 23.4 (range: 19–43.2; standard deviation [SD] = 6.5).
198 Besides, all participants self-reported good overall health and normal vestibular
199 function.

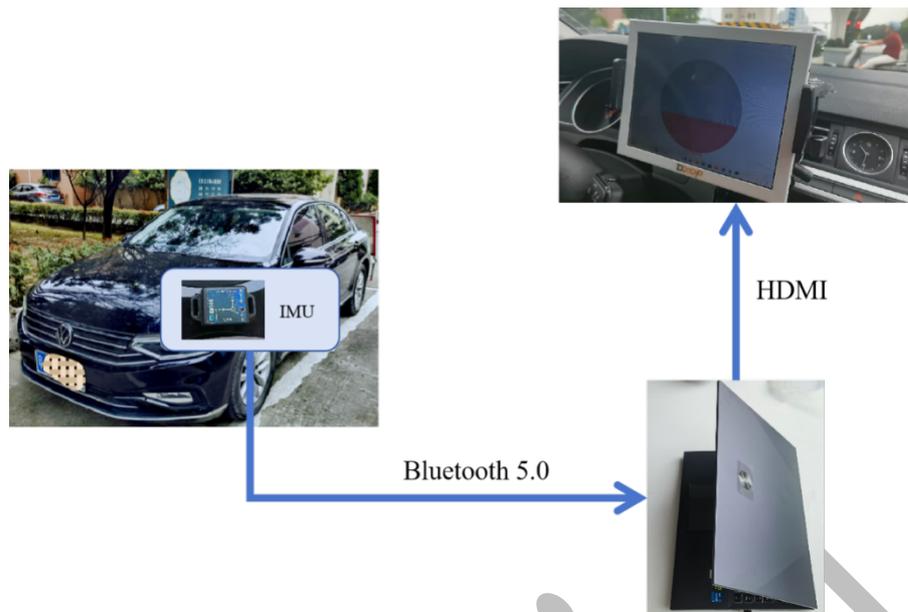
200 Driver participants (8 males and 8 females; mean age = 28.3 years, SD = 5.5, range:
201 22–41) were recruited based on their driving style, focusing on those exhibiting
202 aggressive tendencies. Driving style was assessed using the Chinese version of the
203 Multidimensional Driving Style Inventory (MSDI-C; Sun et al., 2014), which includes

204 five factors that form three distinct driving styles. This study specifically focused on
205 the risky driving style, characterized by high speeds and aggressive behavior, which is
206 measured by the *risky* and *sensation-seeking* subscales. The average risky driving score
207 among participants was 3.0 (SD = 0.6; range: 2.3–4.3), with a mean sensation-seeking
208 score of 1.9 (SD = 0.8; range: 1–4). To ensure the safety of the on-road study, all drivers
209 had no history of moderate or severe traffic accidents in the past five years, had at least
210 two years of driving experience, and reported an annual driving distance of at least
211 5,000 kilometers.

212 **3.2. Equipment**

213 As illustrated in Figure 1, a fuel-powered Volkswagen Magotan was used for the
214 experiment. An IM948 Inertial Measurement Unit (IMU) was mounted on the
215 horizontal surface of the glove compartment in the center of the front row (see Fig. 1).
216 The IMU recorded linear acceleration data at a sampling rate of 30 Hz with a precision
217 of 0.01 G. The coordinate system adhered to the right-hand convention as defined in
218 ISO8855 (2011), with the z-axis pointing upward (vertical), the x-axis pointing forward
219 (longitudinal), and the y-axis pointing to the right (lateral) of the vehicle.

220 A custom software program running on an onboard laptop processed the real-time
221 acceleration and orientation data from the IMU to evaluate driving behavior from the
222 perspective of MS. Based on this evaluation, an appropriate feedback interface was
223 generated and displayed to the driver on a 7-inch screen, which was mounted to the
224 right side of the steering using a holder attached to the dashboard (see Fig. 1).



225

226

Figure 1. Equipment used for generating real-time feedback for drivers.

227

228 To simulate typical rear-seat entertainment display setups in commercial vehicles,
229 a 9.7-inch iPad was securely mounted on the back of the front passenger seat (see Fig.
230 2). This in-vehicle display played video content throughout the ride, serving as an
231 experiment task for the passenger. A mounting bracket was used to ensure the screen's
232 position and orientation remained consistent across all trials.

233



234

235

Figure 2. Position of the in-vehicle entertainment display for passengers.

236 3.3. Driver Guidance System Design

237 Three interfaces were designed in our driver guidance system, with their key
238 parameters decided using a Six-Degrees-of-Freedom Subjective Vertical Conflict (6-
239 DoF SVC) model by Buchheit et al. (2021). Thus, in this section, we will first introduce
240 the 6-DoF SVC model and then provide details of the interface design.

241 3.3.1 The 6-DoF SVC Model

242 For the calculation of the 6-DoF SVC, vehicle dynamics data was first transformed
243 into head dynamics using a simplified human-vehicle model. Then, the head dynamics
244 were input into the 6-DoF SVC model to compute the MSI.

245 In the simplified human-vehicle model, it was assumed that the passenger's body
246 exhibits no damping effect. The coordinate origin of the head reference frame was
247 relocated to the center of gravity of the vehicle, and the rotational acceleration resulting
248 from vehicle movement was neglected. Based on these assumptions, the head dynamics,
249 which served as the input to the 6-DoF SVC model, were calculated as follows (from
250 equations (1) to (8)):

$$251 \quad \dot{\boldsymbol{\omega}}_{head}(\mathbf{t}) = \frac{d}{dt} \boldsymbol{\omega}_{head}(\mathbf{t}) \quad (1)$$

$$252 \quad \mathbf{a}_{head}(\mathbf{t}) = \mathbf{M}_{rot}((\boldsymbol{\omega}_{head}(\mathbf{t}))^T) \mathbf{a}_{car}(\mathbf{t}) \quad (2)$$

$$253 \quad \mathbf{f}_{head}(\mathbf{t}) = \mathbf{M}_{rot}((\boldsymbol{\omega}_{head}(\mathbf{t}))^T) \mathbf{g} + \mathbf{a}_{head}(\mathbf{t}) \quad (3)$$

254 Where:

$$255 \quad \boldsymbol{\omega}_{head}(\mathbf{t}) = \mathbf{M}_{rot}(\Phi_h, \boldsymbol{\theta}_h, \boldsymbol{\Psi}_h) \cdot (\mathbf{f}_h \circ \boldsymbol{\omega}_{car}(\mathbf{t})) \quad (4)$$

$$256 \quad \mathbf{M}_{rot}(\Phi_h, \boldsymbol{\theta}_h, \boldsymbol{\Psi}_h) = M_{roll}(\Phi) M_{pitch}(\boldsymbol{\theta}) M_{yaw}(\boldsymbol{\Psi}) \quad (5)$$

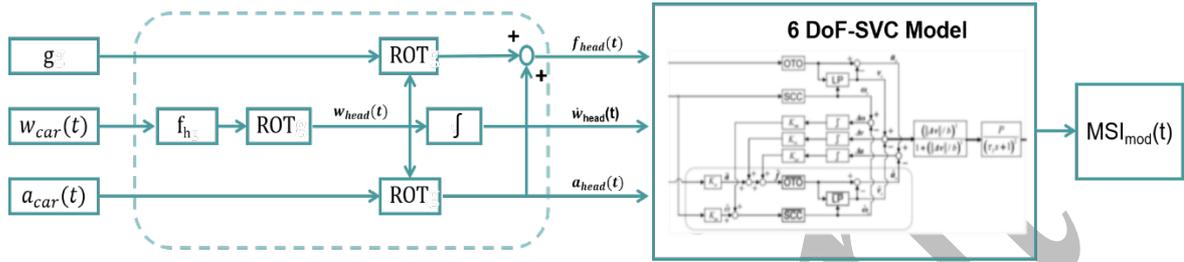
257 And:

$$258 \quad M_{roll}(\Phi) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos(\Phi) & \sin(\Phi) \\ 0 & -\sin(\Phi) & \cos(\Phi) \end{bmatrix} \quad (6)$$

$$259 \quad M_{pitch}(\boldsymbol{\theta}) = \begin{bmatrix} \cos(\boldsymbol{\theta}) & 0 & -\sin(\boldsymbol{\theta}) \\ 0 & 1 & 0 \\ \sin(\boldsymbol{\theta}) & 0 & \cos(\boldsymbol{\theta}) \end{bmatrix} \quad (7)$$

$$260 \quad M_{yaw}(\boldsymbol{\Psi}) = \begin{bmatrix} \cos(\boldsymbol{\Psi}) & \sin(\boldsymbol{\Psi}) & 0 \\ -\sin(\boldsymbol{\Psi}) & \cos(\boldsymbol{\Psi}) & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad (8)$$

261 Additionally, it was assumed that the passenger's body motion was fully
 262 synchronized with the vehicle's three-dimensional rotation. We specified the compliant
 263 head condition, defined as $f_h = (1, 1, 1)^T$, that which corresponded to a passive
 264 passenger whose gaze remained fixed forward, i.e., $(\phi_h, \theta_h, \varphi_h)^T = 0$ and who did not
 265 employ any active compensation strategies.
 266



267
 268 Figure 3. The motion transfer function (Human-Vehicle Model) and the 6-DoF
 269 SVC model from Buchheit et al. (2021); Here, ROT denotes the rotation process, f_h
 270 represents the head-movement factor, and g is the gravity vector.

271
 272 The parameters for the 6-DoF-SVC model were also adopted from the study by
 273 Buchheit et al. (2021) (see Table 1).

274
 275 Table 1. Parameter setting by Buchheit et al. (2021)

K_a	K_u	K_{ac}	K_{uv}	K_{vc}
0.1	0.8	0.35	0.8	1
b [m/s ²]	P [%]	T [s]	T_d [s]	T_a [s]
0.1	88	720	7.0	190

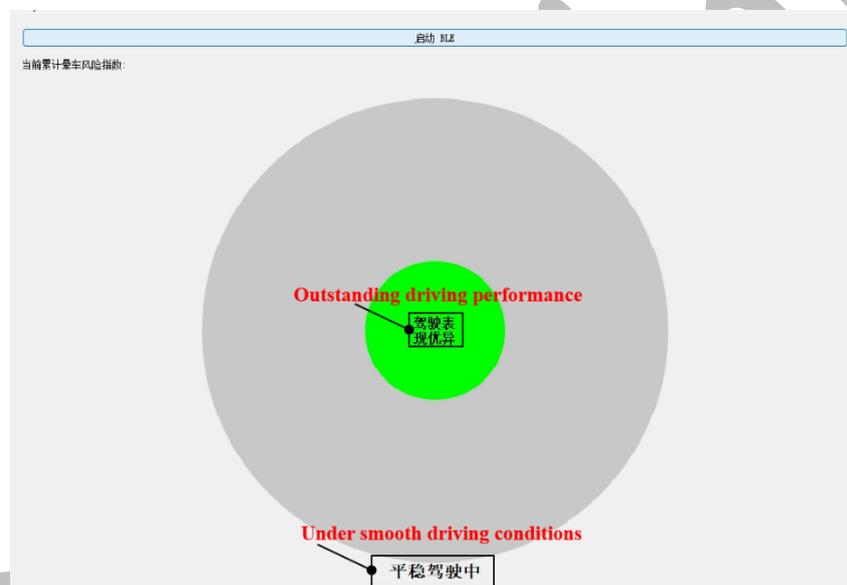
276
 277 Typically, MSI is calculated using the entire set of dynamic data accumulated
 278 progressively from the beginning of the ride. However, the increase in MSI is nonlinear
 279 with respect to dynamic input, meaning that even with identical motion patterns, the
 280 MSI tends to rise more rapidly in the early phase of the ride than in the later stages.
 281 Thus, to enable a fairer comparison of driving behavior on a minute-by-minute basis,

282 we adopted MSI_{min} , calculated using only the dynamic data from the most recent one-
283 minute window.

284 3.3.2 The Interface Design

285 We designed three distinct interfaces as part of a driver guidance system,
286 corresponding to different stages of vehicle acceleration (see Figure 5):

287 **The encouragement interface** was designed to reinforce current driving behavior when
288 vehicle acceleration was slight (and thus less likely to induce MS), in which the inner
289 circle of the HMI turned green and a message “Excellent driving performance” was
290 presented to the driver (see Figure 4).



291
292 Figure 4. The encouragement interface for encouraging smooth driving.

293 **The warning interface** was designed to provide real-time feedback on the current
294 acceleration. Inspired by the concept of a "health bar" commonly used in video games,
295 we introduced an “MS bar”. The bar appears (see Figure 5) when the vehicle's
296 acceleration exceeds an upper acceleration threshold, as defined in Table 2 (De Winkel
297 et al., 2023).

298

Table 2. Threshold values for different MS risk levels.

Comfort acceleration level in De Winkel et al. (2023)	“Excellent”	“Very good”	“Good”	“So-so”	“Bad”
Acceleration	$\leq 0.28\text{m/s}^2$	$\leq 0.56\text{m/s}^2$	$\leq 0.89\text{m/s}^2$	$\leq 1.23\text{m/s}^2$	$\leq 1.89\text{m/s}^2$
Low risk of MS	lower limit	-	-	-	Upper limit
Medium risk of MS	lower limit	-	-	Upper limit	-
High risk of MS	lower limit	-	Upper limit	-	-

300

301 The upper acceleration threshold was dynamically adjusted based on the current
 302 MSI level, as estimated by the 6-DoF SVC model. Based on the MSI values, we
 303 categorized the MS risk as low ($\text{MSI} < 5\%$), medium ($5\% \leq \text{MSI} < 10\%$), and high
 304 ($\text{MSI} \geq 10\%$). Based on MSI values, MS risk was categorized into three levels: low
 305 ($\text{MSI} < 5\%$), medium ($5\% \leq \text{MSI} < 10\%$), and high ($\text{MSI} \geq 10\%$). Accordingly, the
 306 upper acceleration limit was adapted to each risk level: 1.89 m/s^2 for low risk, 1.23 m/s^2
 307 for medium risk, and 0.89 m/s^2 for high risk. When acceleration exceeded the threshold,
 308 a red bar began to fill the outer ring of the interface. The more the acceleration surpassed
 309 the threshold, the higher the bar became. The ratio of the circle being filled by the bar
 310 was defined as follows:

$$311 \quad \text{ratio} = \max\left(\frac{\text{acceleration} - \text{upper threshold}}{\text{upper threshold}}, 100\%\right)$$

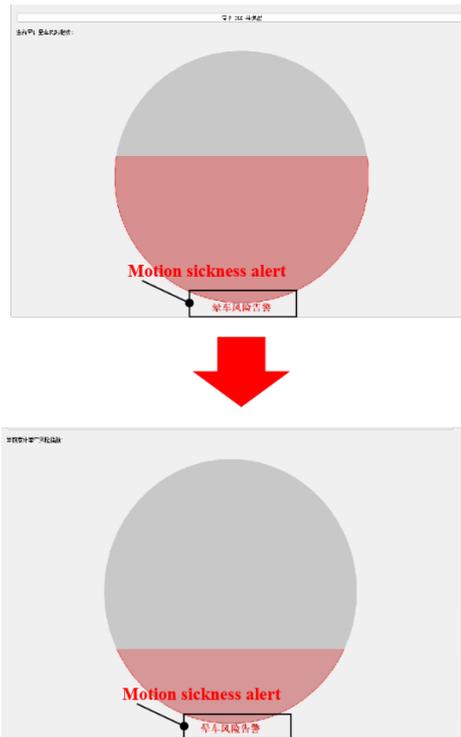
312 Once the acceleration fell below the upper limit, the MS bar began to recede at a
 313 speed of v (see Figure 5), which was defined as follows:

$$314 \quad v = (1 + \text{MSI}_{\min}) * 0.005/s$$

315 Accordingly, the ratio was updated as follows:

$$316 \quad \text{ratio} = \text{ratio} - v * t$$

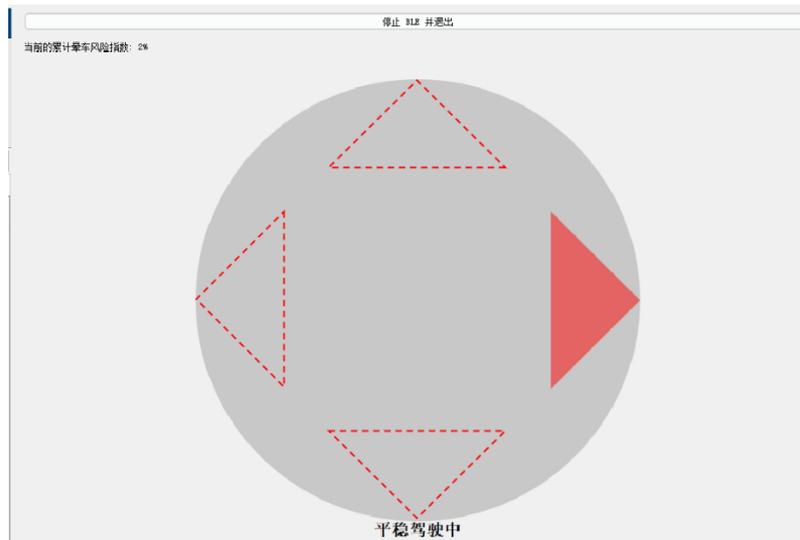
317 Where t is the duration of the falling time. Throughout this period, a textual
 318 warning was shown, notifying the driver that there was a risk of MS.



319
320

Figure 5. The warning interface to warn of MS-leading driving behaviors.

321 *The informative interface* was designed to alert the driver when the acceleration
322 became harsh (and thus may potentially induce MS), in which a red arrow appeared on
323 the outer circle, indicating the direction of the inertial force acting on the body (e.g.,
324 during braking, the vehicle decelerates while the body moves forward due to inertia,
325 and thus the arrow points forward). The intensity of the red color reflected the
326 magnitude of acceleration, with deeper red indicating stronger acceleration (see Figure
327 6).



328

329 Figure 6. The informative interface providing the information on instantaneous
330 acceleration.

331 3.3.3 Switch of the Interfaces

332 The three interfaces were mutually exclusive and dynamically changed based on
333 the vehicle's acceleration. Drawing on previous research conducted by De Winkel et al.
334 (2023), which established acceleration thresholds for different comfort levels (see Table
335 1), we defined two critical threshold values, corresponding to lower and upper
336 acceleration limits, on both longitudinal and lateral directions.

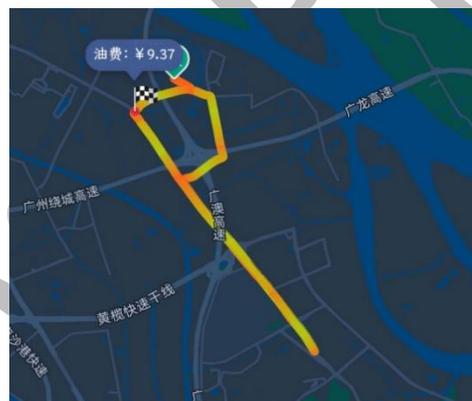
337 The lower limit corresponded to an "excellent" level of comfort, while the upper
338 threshold was dynamically adjusted based on MSI, as described in Table 2. Every
339 minute, MSI was recalculated, and the corresponding MS risk level was used to update
340 the upper limit in real time.

341 These two acceleration limits determined which interface was activated:

- 342 • If the current acceleration was below the lower limit, the encouragement interface
343 was triggered (see Figure 4).
- 344 • If the acceleration exceeded the upper limit, the warning interface was displayed
345 (see Figure 5).
- 346 • If the acceleration was between the lower and upper limits, the informative
347 interface was activated (see Figure 6).

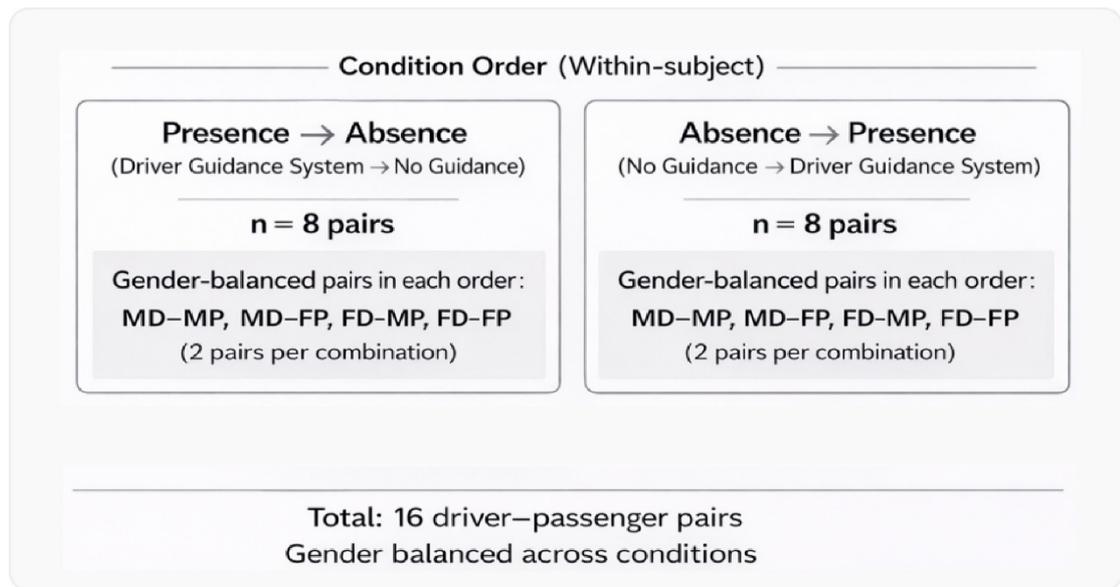
348 3.3. Experiment Design

349 A within-subject experiment design was adopted, involving two driver guidance
350 conditions: one with our proposed feedback system and one without. Each participant
351 pair (one driver and one passenger) completed two separate rides, corresponding to the
352 two Driver guidance conditions. To minimize the potential influence of residual MS on
353 the second ride, a minimum interval of five days was maintained between rides for the
354 same participant pair. All rides were conducted in the same instrumented vehicle on a
355 fixed 30-minute circular urban route. The route started at the Guangzhou campus of the
356 Hong Kong University of Science and Technology, passing through Huangge
357 Automobile City, and returning to the Guangzhou campus of the Hong Kong University
358 of Science and Technology (see Figure 7). To reduce the impact of traffic variability on
359 the results, all sessions were scheduled during non-rush hours, specifically, between
360 9:00 a.m. and 4:00 p.m. on weekdays.



361
362 Figure 7. The predefined circular route for the ride.

363 To control potential gender-related effects, gender balance was maintained across
364 the experiment. Four gender combinations were included: 1) male driver with male
365 passenger, 2) male driver with female passenger, 3) female driver with male passenger,
366 and 4) female driver with female passenger. Each combination consisted of four driver–
367 passenger pairs, resulting in 16 pairs in total. The order of the experimental conditions
368 (i.e., presence or absence of the driver guidance system) was counterbalanced across
369 pairs of participants to control for potential order effects (see Figure 8).



370

371 **Figure 8. Counterbalanced order of experimental conditions; MD = male driver;**

372 **MP = male passenger; FD = female driver; FP = female passenger.**

373 3.6. Experiment Procedures

374 Following the guidelines Suwa et al. (2022), both driver and passenger participants
 375 were advised to maintain good health through self-care, have sufficient sleep the night
 376 before, and abstain from alcohol. Additionally, passenger participants were required to
 377 finish their meals at least one hour before the experiment.

378 Before each drive, the cabin environment was standardized across all trials,
 379 including wind speed, temperature, seat position and inclination, and audio narration
 380 levels. Upon the participants' arrival, all participants signed an informed consent
 381 outlining the study procedures, potential risks, and benefits.

382 In the briefing before the experiment, participants were provided only with general
 383 information regarding the study procedure and safety considerations. Passenger
 384 participants were not informed of the specific research hypotheses, the purpose of the
 385 driver guidance interface, nor the fact that drivers might adjust their driving behavior
 386 based on the interface. From the passenger's perspective, the additional display was an
 387 auxiliary in-vehicle screen that visually changed during driving, without any explicit or

388 implicit emphasis on its experimental relevance. Moreover, passengers were not
389 informed that MS was the primary objective of the study.

390 Before the start of each ride, passenger participants were introduced to the Chinese
391 version of the Misery Scale (MISC; Lin and Guo (2022)), adapted from Bos et al.
392 (2005), to assess MS levels (see Table 3). During the ride, they watched video clips on
393 an in-vehicle display and reported their MS levels in MISC via their mobile phones
394 every minute, as reminded by an auditory alert (90 dB, 1000 Hz, 1-second duration).
395 To aid accurate reporting, a printed MISC explanation was provided near the video
396 screen (see Fig. 2). To encourage the passenger participants to fully engage in the video-
397 watching task so that the in-vehicle tasks were consistent across all drives, passenger
398 participants were told that they would need to answer questions related to the video
399 content after each ride. As a result, we found that video-watching performance did not
400 differ between conditions (correctness rate: absence = 82.8%, SD = 21.8%; presence =
401 78.1%, SD = 20.2%; paired-samples t-test, $p = .42$). Furthermore, passenger
402 participants were also specifically informed of their right to withdraw at any point,
403 especially in cases of MS-induced nausea. If withdrawal occurred, the experiment
404 would be stopped immediately at the nearest safe location to allow the participant to
405 exit the vehicle.

406 Driver participants were instructed to drive as much mileage as possible within the
407 30-minute experiment session while maintaining passenger comfort as much as
408 possible without compromising driving safety. To motivate drivers, drivers were
409 informed that out of all participants, those who achieved the top 25% longest distance
410 while also meeting the comfort criteria would receive an additional bonus. This
411 incentive was designed to encourage drivers to maximize driving efficiency while
412 balancing passenger comfort. Drivers were informed of the experimental route in
413 advance, and no visual navigation system was used during the drive. Instead, route
414 guidance and basic driving instructions (e.g., when to turn) were delivered via concise
415 auditory prompts generated by the navigation system to avoid introducing additional

416 visual demands. Drivers were explicitly instructed that driving safety should always be
417 the first priority, and drivers were not required to continuously monitor the guidance
418 display. In addition, an experienced experimenter who was familiar with the route and
419 traffic conditions sat in the front passenger seat throughout each session and was
420 instructed to intervene or provide warnings if any safety concerns arose.

421 Each experimental session was concluded under one of the following conditions:
422 the 30-minute time limit was reached, the passenger requested to stop, or the MISC
423 score exceeded 7 (“Rather Nausea”), a commonly used termination threshold in
424 previous MS research. However, no trial met the early termination criteria, and all
425 sessions lasted 30 minutes. Driver participants were compensated at a rate of 100 Yuan
426 per hour, and passenger participants at 60 Yuan per hour. Full compensation was granted
427 to all participants after the data collection for the whole study was completed, regardless
428 of their performance. This study was approved by the Human and Artefacts Research
429 Ethics Committee of the Hong Kong University of Science and Technology (HSP-
430 2024-0088).

431

432

Table 3. MISC for MS evaluation during the rides

Symptoms		MISC
No problems		0
Some discomfort, but no specific symptoms		1
Dizziness, cold/warm, headache, stomach/throat awareness, sweating, blurred vision, yawning, burping, tiredness, salivation,... but no nausea	Vague	2
	Little	3
	Rather	4
	Severe	5
Nausea	Little	6
	Rather	7
	Severe	8
	Retching	9
Vomiting		10

433 4. Data Analysis

434 4.1. Quantification of Vehicle Motion in a Ride

435 To compare the vehicle motions across Driver guidance conditions, the Motion
436 Sickness Dose Values (MSDVs) were computed per the ISO2631-1 (1997) standard,
437 which materializes the overall motion stimulus throughout a ride, following the
438 formulation proposed by Yunus et al. (2021) and shown in Equation (9):

439

$$440 \quad MSDV_{total} = \sqrt{MSDV_x^2 + MSDV_y^2 + MSDV_z^2} \quad (9)$$

441

442 In which, the component values, $MSDV_x$, $MSDV_y$, and $MSDV_z$, were derived
443 through weighted integrations of acceleration signals along the lateral, longitudinal, and
444 vertical axes, as described in Equations (10) and (11):

445

$$446 \quad \mathbf{a}_{i,w}(t) = \mathbf{a}_i(t) \times \mathbf{W}_i \quad i = x, y, z \quad (10)$$

$$447 \quad MSDV_i = (\int_0^T (\mathbf{a}_{i,w}(t))^2)^{1/2} \quad (11)$$

448

449 In these equations, \mathbf{W}_i denotes the frequency-dependent weighting factor applied
450 to the acceleration in each respective direction. Specifically, ISO2631-1 (1997)
451 guidelines were used to determine the vertical weighting for $MSDV_z$, while Donohew
452 and Griffin (2004) provided the lateral and longitudinal frequency weightings for
453 calculating $MSDV_x$ and $MSDV_y$.

454 4.2 Statistical Analysis

455 In this study, we used R 4.4.1 for statistical analysis following two steps:

456 **Step 1:** To test **H1**, we compared the motion-related driving performance, i.e., the riding
457 distance and MSDV, between the driver guidance condition (i.e., *with vs without*), linear
458 mixed-effects models were applied using the “lmer” function from the “lmerTest”

459 package (Kuznetsova et al., 2020). The driver–passenger pair was included as a random
460 effect to account for repeated measures. The model structures were as follows:

461 $\text{lmer}(\text{riding distance} \sim \text{condition} + (1 | \text{team}))$

462 $\text{lmer}(\text{MSDV} \sim \text{condition} + (1 | \text{team}))$

463 We conducted mixed-effects quantile regressions at the 25th, 50th, and 75th
464 quantile to further examine how vehicle acceleration (both lateral and longitudinal)
465 changed over time under different experimental conditions using the “lqmm” package
466 (Geraci, 2014) from R. Instead of using linear mixed-effects model, the quantile
467 regression provides more detailed information regarding the extreme accelerations,
468 which are more closely related to MS compared to average acceleration. The fixed
469 effects included time, experimental condition, and their two-way interaction, while the
470 dependent variables were the minute-by-minute mean absolute longitudinal and lateral
471 acceleration, respectively. These acceleration values were computed as the average over
472 the preceding one-minute interval, resulting in 30 data points for each participant in a
473 30-minute trial. The model structure was as follows:

474 $\text{lqmm}(\text{means of absolute longitudinal (or lateral) acceleration} \sim \text{condition} + \text{time} +$
475 $\text{condition} * \text{time} + (1 | \text{team}))$

476 **Step 2:** To test **H2**, we explored if the driver guidance system influenced the
477 likelihood of passengers experiencing different levels of MS. We transformed the MISC
478 scores (ranging from 0 to 7) into binary outcomes (0 = no MS, 1 = MS) based on three
479 thresholds, i.e., $\text{MISC} \geq 2$, $\text{MISC} \geq 4$, and $\text{MISC} \geq 6$, corresponding to “mild”,
480 “moderate” and “severe” MS. If a participant’s MISC score exceeded a given threshold,
481 they were labelled as experiencing a specific level of MS; otherwise, they were labelled
482 as experiencing a lower level of MS or no MS.

483 For each threshold, a mixed-effects logistic regression model was fitted using the
484 “glmmTMB” package (Bolker, 2019), again with the participant pair as a random effect.
485 To examine pairwise group differences, we used the “emmeans” package (Lenth et al.,

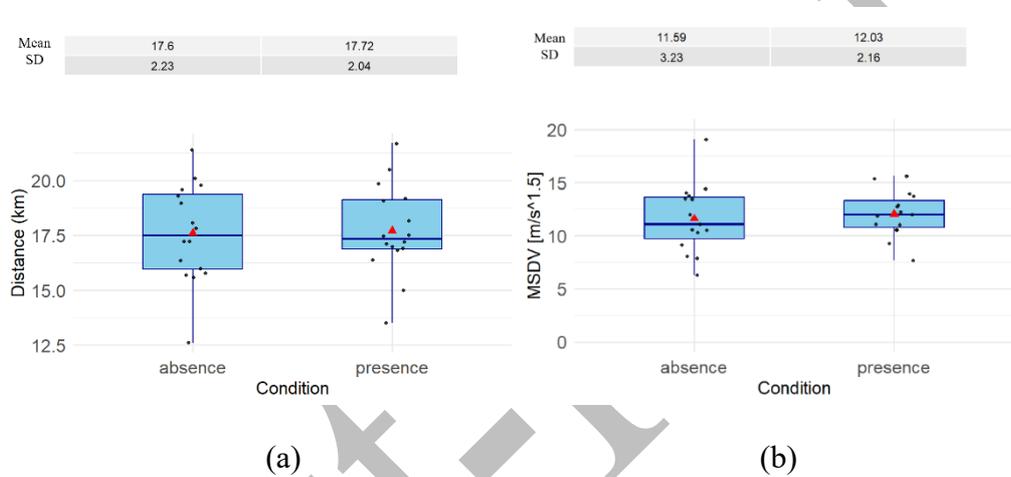
486 2024), applying the “Bonferroni correction” for multiple comparisons (Weisstein,
487 2004). The model structures were as follows:

488 $\text{glmmTMB}(\text{score} \sim \text{gender} + \text{condition} + \text{time} + \text{condition} * \text{time} + (1 | \text{team}))$

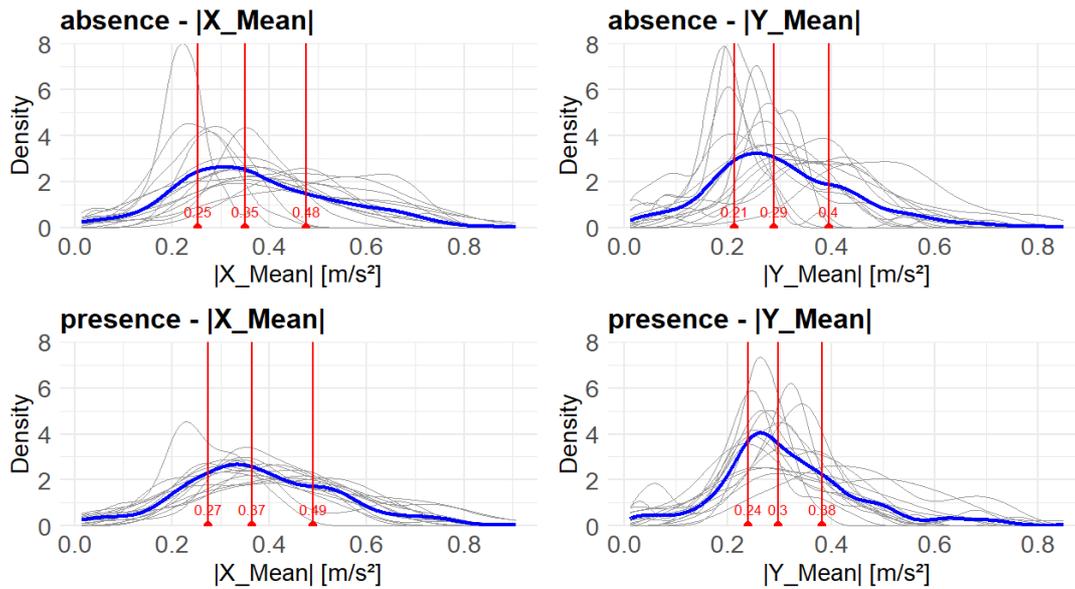
489 5. Results

490 5.1. The Motion-Related Driving Performance

491 As shown in Figure 9, no significant difference was found between the
492 experimental conditions in terms of the driving distance ($p > .05$) or MSDV ($p > .05$).



493
494 (a) (b)
495 Figure 9. Difference between the two experimental conditions: a) travelled
496 distance; b) MSDV.



497

498 Figure 10. Probability-density plot. $|X_Mean|$ represents the mean absolute
 499 longitudinal acceleration calculated per minute, while $|Y_Mean|$ denotes the mean
 500 absolute lateral acceleration calculated per minute. The gray lines illustrate the
 501 distribution of mean absolute longitudinal (or lateral) acceleration for each
 502 participant, while the blue lines depict the distribution of mean absolute longitudinal
 503 (or lateral) acceleration for all participants within each experimental condition. From
 504 left to right, the vertical red lines indicate the 25th percentile, 50th percentile, and
 505 75th percentile of the mean absolute longitudinal (and lateral) acceleration.

506 Figure 10 depicts the mean absolute longitudinal and lateral acceleration
 507 distributions for each experimental condition. The results of mixed-effect quantile
 508 regression for the mean absolute longitudinal acceleration as a dependent variable are
 509 summarized in Table 4. A significant interaction between time and experimental
 510 conditions was observed for all quantiles of the accelerations. Specifically, at the 25th
 511 percentile, the minute-to-minute change in absolute acceleration was, on average,
 512 approximately 0.002 m/s^2 lower with the interactive feedback system compared to the
 513 baseline (95% CI: $-0.003, 0.000$). Similar effects were observed at the 50th percentile
 514 ($\Delta = -0.002$, 95% CI: $-0.004, 0.000$) and the 75th percentile ($\Delta = -0.002$, 95% CI: $-$

515 0.003, 0.000). In other words, the introduction of the interactive feedback system has
 516 made the drivers more conservative with the progress of the experiment.

517

518 Table 4. Quantile regression results for the mean absolute longitudinal
 519 acceleration as a dependent variable; significant ($p < 0.05$) findings are bolded; CI:
 520 confidence interval

	25 th Percentile		50 th Percentile		75 th Percentile	
	Estimate (SD)	95% CI	Estimate (SD)	95% CI	Estimate (SD)	95% CI
Intercept	0.353 (0.025)	0.301, 0.403	0.353 (0.022)	0.310, 0.396	0.453 (0.021)	0.411, 0.495
Condition	0.041 (0.024)	-0.005, 0.088	0.041 (0.020)	0.003, 0.080	0.041 (0.021)	0.001, 0.082
Time	0.001 (0.003)	-0.006, 0.008	0.001, 0.001	0.000, 0.003	0.001 (0.001)	-0.000, 0.003
Condition * time	-0.002 (0.001)	-0.003, 0.000	-0.002, 0.001	-0.004, 0.000	-0.002 (0.001)	-0.003, 0.000

521

522 The results of the mixed-effects quantile regression with the mean lateral
 523 acceleration as the dependent variable are summarized in Table 5. No significant main
 524 effect of the experimental condition, nor any interaction effect involving the
 525 experimental condition, was observed on lateral acceleration. However, it should be
 526 noted that a modest order effect was observed for lateral acceleration (i.e., the lateral
 527 acceleration was larger if the absence condition was the second trial of a participant,
 528 versus that if the absence condition was the first trial of a participant), whereas no such
 529 effect was observed for longitudinal acceleration. As discussed in Appendix A, the
 530 direction of this effect suggests a conservative bias rather than an inflation of the
 531 guidance effect.

532
533

Table 5. Quantile regression results for the mean absolute lateral acceleration as a dependent variable; significant ($p < 0.05$) findings are bolded

	25 th Percentile		50 th Percentile		75 th Percentile	
	Estimate (SD)	95% CI	Estimate (SD)	95% CI	Estimate (SD)	95% CI
Intercept	0.257 (0.017)	0.223, 0.291	0.257 (0.020)	0.217, 0.297	0.357 (0.022)	0.315, 0.399
Condition	0.015 (0.015)	-0.014, 0.045	0.015 (0.012)	-0.009, 0.040	0.015 (0.015)	-0.014, 0.045
Time	0.003 (0.001)	0.002, 0.004	0.003, 0.001	0.002, 0.004	0.003 (0.001)	0.002, 0.004
Condition * time	-0.000 (0.001)	-0.003, 0.002	-0.000, 0.001	-0.002, 0.002	-0.000 (0.001)	-0.003, 0.002

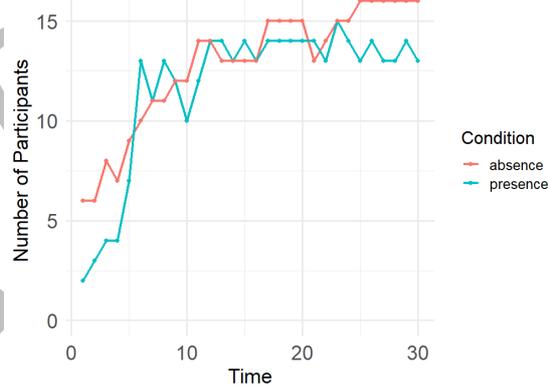
534

535 5.2 Subjective MS Metrics

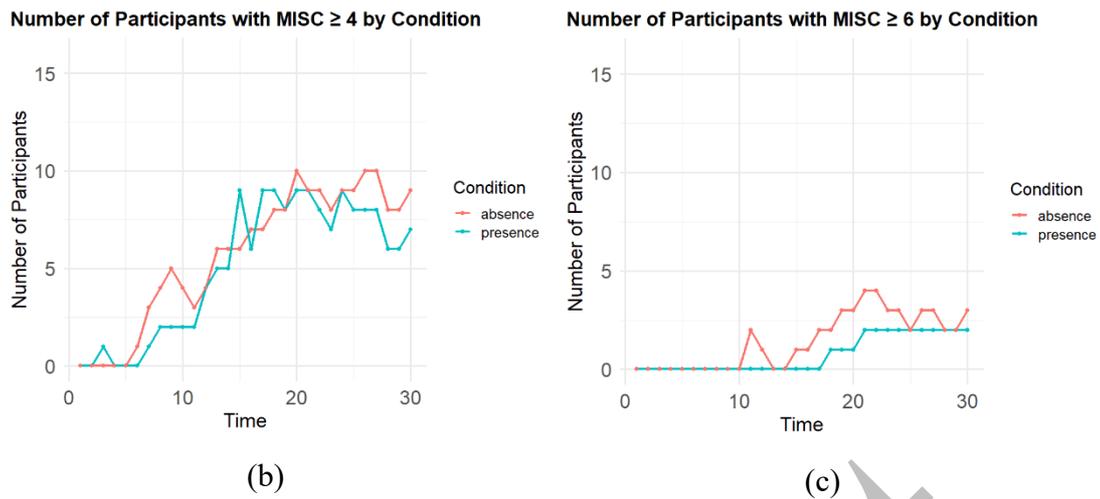
536 To further scrutinize the number of participants who experienced different levels
537 of MS, Figure 11 further displays the number of participants experiencing MS, whose
538 MISC scores exceeded the corresponding threshold and Table 6 summarizes the
539 findings from three mixed-effect logistic regression models with MISC thresholds of 2
540 (Model 1), 4 (Model 2), and 6 (Model 3).

541

Number of Participants with MISC ≥ 2 by Condition



(a)



542

Figure 11. Number of participants with MISC over the threshold

543

544

Table 6. Results of the mixed-effect logistic regression model

	Parameters	χ^2	DF	<i>p</i> -value
M1: Likelihood (MISC ≥ 2)	condition	0.08	1	.8
	time	96.61	1	< .0001*
	gender	0.05	1	.8
	condition*time	9.57	1	.002*
M2: Likelihood (MISC ≥ 4)	condition	0.09	1	.8
	time	104.21	1	< .0001*
	gender	0.18	1	.7
	condition*time	0.48	1	.5
M3: Likelihood (MISC ≥ 6)	condition	3.55	1	.06
	time	33.98	1	< .0001*
	gender	0.17	1	.7
	condition*time	0.88	1	.3

545

Note: * indicates statistical significance, and *DF* denotes degrees of freedom.

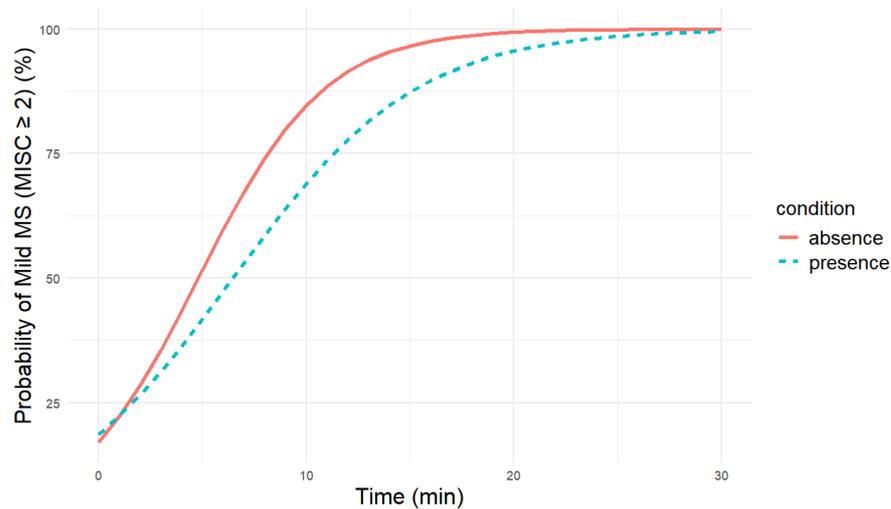
546

547

As shown in Table 6, only the interaction between the experimental condition and time in the M1 model was found to be significant. Specifically, the time effect was significantly greater when no driver guidance system was provided than when such a system was provided, with an odds ratio (OR) of 1.11, 95% confidence interval (95%CI): [1.04, 1.18], $\chi^2(1) = 9.49$, $p = 0.002$. In other words, with each additional minute, the odds of experiencing slight or higher MS (MISC ≥ 2) increased approximately 11% faster when the driver guidance system was not provided as

553

554 compared to when such a system was provided (see Figure 12). Importantly,
555 supplementary analyses showed that the experiment order did not affect MS, suggesting
556 that the reported interaction effects between condition and time were not confounded
557 by any carry-over effects (see Appendix A).



558
559 Figure 12. Likelihood of experiencing mild or more severe MS over time

560 6. Discussion

561 In this study, we designed and evaluated an interactive driver guidance system to
562 promote a less aggressive and thus more MS-friendly driving style. We hypothesized
563 that with such a system, the vehicle dynamics would be smoother (H2) and passengers
564 would experience a lower level of MS (H2). Our findings support these hypotheses.

565 6.1. Interface design considerations

566 It should be noted that our design of the driver guidance interface intentionally
567 conveyed motion-sickness-related risk information using non-semantic visual features
568 such as color intensity and motion direction, which can be efficiently perceived through
569 peripheral vision without requiring explicit semantic interpretation through focal vision
570 and minimizing interference with driving tasks.

571 Further, the driver guidance interface in this study was intentionally designed as an
572 information-level feedback system (i.e., what has happened) rather than an action-
573 oriented one (i.e., what the drivers should do, such as “brake more gently” or “turn more

574 smoothly”). This is because the action-oriented instructions may not always be
575 contextually appropriate in real-world driving and could potentially conflict with
576 drivers’ immediate safety judgments. By providing information related to motion
577 sickness risk rather than explicit commands, the current design aims to support driver
578 awareness while preserving driver autonomy in determining how to adapt driving
579 behavior under varying traffic conditions, which may help them build up a connection
580 between what they do and what the passengers might feel, and thus enable
581 internalization of a more MS-friendly driving style over time.

582 **6.2. The effect of driver guidance on MS**

583 Although no significant differences were observed in the likelihood of
584 experiencing moderate ($MISC \geq 4$) or severe ($MISC \geq 6$) symptoms; our driver
585 guidance system has successfully reduced the chance of passenger experiencing mild
586 or higher MS ($MISC \geq 2$), suggesting a delayed onset of or a reduced likelihood of mild
587 MS symptoms with the driver guidance system. However, more severe MS might be
588 related to more than the driving style, but also the characteristics of the passengers (such
589 as the susceptibility, Turner (1999)); the design of the vehicle cabin (Salter et al., 2019),
590 or the dynamics of the chess (DiZio et al., 2018), which can hardly be mitigated by the
591 driving style alone. It is also possible that in the experiment, the passenger comfort was
592 framed to be associated with an additional bonus they could obtain. Thus, drivers might
593 be attentive to passenger comfort and maintain relatively smooth driving, resulting in
594 the low incidence of moderate (321 out of 960 records) and severe (61 out of 960
595 records) MS reports. This diminished the observable impact of the driver guidance
596 system on more severe MS.

597 **6.3. Vehicle dynamics and driving style**

598 Although we did not find significant differences between the groups with and
599 without the driver guidance system in terms of the travelled distance and MSDV, the
600 driver guidance system has led to a smaller longitudinal acceleration with the progress

601 of the drive. Specifically, with the driver guidance system, the mean absolute
602 longitudinal accelerations tended to increase more slowly over time compared to those
603 without such a guidance condition. This aligns with our expectations (H1) and the MS
604 mitigation effect of the driver guidance system observed in our study. It is likely that
605 early in a drive, when passengers had not yet experienced MS, the warning threshold
606 of the system was relatively high (see Table 2). Thus, drivers had more freedom to drive
607 more aggressively. As the ride progressed, passengers gradually became more likely to
608 experience MS, and thus the threshold of the system warning would become lower (in
609 other words, the warning interfaces are more likely to be triggered). This encouraged
610 drivers to adopt smoother and more conservative driving behaviors to avoid triggering
611 warnings. In contrast, drivers in the no-feedback condition lacked such real-time
612 feedback and had to rely solely on their own perception to balance distance
613 maximization and passenger comfort. This may have led to more aggressive behavior
614 among the drivers without the guidance in the later stage of the drive as compared to
615 drivers who were provided with the guidance system.

616 This also explains the non-significant differences in MSDV and total distance. It is
617 likely that drivers in both conditions were incentivized to maximize travel distance.
618 Thus, they have tried to balance the smoothness of the drive and the driving efficiency.
619 As a result, instead of driving slower in general, they would prefer slight accelerations
620 and avoid abrupt accelerations. This strategy would not affect MSDV, as it is an integral
621 of acceleration, but would lead to fewer MS-inducing accelerations. Thus, our proposed
622 guidance system can enhance driver awareness of passenger comfort and help maintain
623 a better balance between driving efficiency and riding quality.

624 **7. Limitations**

625 Several limitations of this study should be pointed out. First, our focus on “risky”
626 drivers and “highly susceptible” passengers may limit the generalizability of the
627 findings. Exploring a wider range of driver profiles and heterogeneous passengers is a

628 necessary step to further validate our proposed system. Second, the urban route used in
629 the experiment, though representative of everyday driving, restricted the variations in
630 speed and acceleration in a trip. Future studies could include highway driving or more
631 diverse routes to better evaluate the effectiveness of our system in more diverse traffic
632 scenarios. Third, this study was conducted using a fuel-powered vehicle. Previous
633 research suggests that electric vehicles (EVs), due to their more abrupt dynamic
634 responses, may induce more severe MS (Xie et al., 2024). Future research should
635 validate the effectiveness of our proposed system in EVs. Fourth, the feedback
636 thresholds in this study were based on prior comfort research and were not dynamically
637 tailored to individual driving styles, nor the real-time MS level of the passengers. An
638 adaptive system that considers driver behavior, passenger states, and road conditions
639 could potentially yield better MS mitigation effects. In addition, drivers with different
640 personalities may have different levels of acceptance of the suggestions from the
641 feedback system (Marafie et al., 2021), and they may expect different ways of
642 information framing (Marafie et al., 2021). Future research may consider an adaptive
643 feedback system to improve the compliance rate of the MS mitigation suggestions.
644 Finally, the current interface design focuses on information-level feedback and
645 therefore requires drivers to interpret the visual cues and translate them into appropriate
646 control actions. This additional transformation step may reduce immediate intuitiveness
647 and increase cognitive demands, particularly for less experienced drivers. While this
648 conservative design was chosen to minimize interference with the primary driving task
649 in this initial exploration, future work could investigate more action-oriented or hybrid
650 feedback designs that more directly link system feedback to driving actions while
651 maintaining safety and usability. Future research should also include a baseline
652 condition with a provided interface but without meaningful information to avoid
653 biasing passengers' responses to MS-related questionnaires.

654 8. Conclusions

655 As the first known study to mitigate MS through driver behavior guidance, our
656 research showed promising results for alleviating MS. In an on-road study, we validated
657 the effectiveness of our proposed driver guidance system in mitigating MS while
658 maintaining travel efficiency. In real-world contexts, the MS has been widely reported
659 and complained about in short commutes or rideshare services (Broadwater, 2023).
660 Thus, even a modest delay in the onset of passenger discomfort can significantly
661 enhance the travel experience. This is particularly relevant in rideshare scenarios, where
662 drivers often prioritize efficiency at the expense of passenger comfort, aiming to deliver
663 passengers to their destinations as quickly as possible in order to maximize their income.
664 Our system offers a potential solution by helping drivers be aware of the passenger
665 comfort while maintaining high efficiency, which may significantly improve the service
666 quality by making a better trade-off between efficiency and passenger well-being.

667

668 Declaration of Competing Interest

669 The authors acknowledge that they have no conflicts of interest in this work.

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823 **Appendix A. Carry-over analyses**

824 **A.1 Vehicle motion**

825 To examine potential carry-over effects in driving behavior, we fitted quantile
826 mixed-effects models using the data from the guidance absence condition, with the
827 mean absolute longitudinal or lateral acceleration as the dependent variable. These
828 acceleration values were computed by averaging over consecutive one-minute intervals,
829 yielding 30 observations per participant within each 30-minute trial. The model
830 structure was as follows:

831 *lqmm(means of absolute longitudinal (or lateral) acceleration ~order of guidance*
832 *absence + time + (1 | team))*

833 For longitudinal acceleration, the order of the guidance absence condition (i.e.,
834 whether the condition appeared in the first or second trial of a participant) was not
835 statistically significant at the 25th, 50th, or 75th percentiles, as all corresponding 95%
836 confidence intervals included zero (Table A-1). This indicates no detectable carry-over
837 effect in longitudinal vehicle dynamics.

838 For lateral acceleration, the order of guidance absence exhibited a small but
839 statistically significant effect across all examined quantiles (Table A-2), with lower
840 lateral acceleration values when the guidance absence condition occurred in the second
841 trial than in the first trial. This pattern indicates that a smoother driving style, as a result
842 of the guidance, persisted into the subsequent guidance absence trial. However, such a
843 carry-over effect would be expected to attenuate differences between the guidance
844 presence and guidance absence conditions, thereby yielding a conservative estimate of
845 the guidance system's effect rather than inflating it.

846

847

848 Table A-1. Quantile regression results for the mean absolute longitudinal acceleration
 849 as a dependent variable; significant ($p < 0.05$) findings are bolded; CI: confidence
 850 interval

	25th Percentile		50th Percentile		75th Percentile	
	Estimate (SD)	95% CI 95% CI	Estimate (SD)	95% CI 95% CI	Estimate (SD)	95% CI 95% CI
Order of guidance absence	-0.059 (0.040)	-0.138, 0.019	-0.059 (0.045)	-0.147, 0.029	-0.059 (0.047)	-0.150, 0.032
Time	0.003 (0.001)	0.002, 0.005	0.003, 0.001	0.002, 0.004	0.003 (0.001)	0.002, 0.004

851
 852 Table A-2. Quantile regression results for the mean absolute lateral acceleration as a
 853 dependent variable; significant ($p < 0.05$) findings are bolded; CI: confidence interval

	25th Percentile		50th Percentile		75th Percentile	
	Estimate (SD)	95% CI 95% CI	Estimate (SD)	95% CI 95% CI	Estimate (SD)	95% CI 95% CI
Order of guidance absence	-0.087 (0.029)	-0.143, -0.031	-0.087 (0.032)	-0.149, -0.024	-0.087 (0.033)	-0.152, -0.021
Time	0.001 (0.003)	-0.004, 0.006	0.001, 0.001	-0.000, 0.003	0.001 (0.001)	-0.000, 0.003

854

855 A.2 Motion sickness

856 To assess whether a similar carry-over effect was present at the level of passenger
 857 outcomes, we conducted mixed-effects logistic regression analyses using the data from
 858 the guidance absence condition, with motion sickness as the dependent variable:

$$859 \quad \text{glmmTMB}(\text{score} \sim \text{order of guidance absence} + \text{time} + (1 | \text{team}))$$

860 Across all three severity thresholds ($\text{MISC} \geq 2$, ≥ 4 , and ≥ 6), the order of the
 861 guidance absence condition was nonsignificant, whereas time showed the expected
 862 strong effect (Table A-3). These results indicate that, although a modest learning-related

863 carry-over effect was observed in lateral vehicle acceleration, it did not translate into a
864 difference in passengers' reported motion sickness.

865

866 Table A-3. Results of the mixed-effect logistic regression model

	Parameters	χ^2	DF	p-value
M1 (MISC \geq 2)	Order of guidance	0.005	1	.9
	absence			
	Time	52.68	1	< .0001*
M2 (MISC \geq 4)	Order of guidance	2.68	1	.1
	absence			
	Time	76.06	1	< .0001*
M3 (MISC \geq 6)	Order of guidance	2.33	1	.1
	absence			
	Time	29.28	1	< .0001*

867

868 Taken together, these supplementary analyses suggest that the order-related carry-
869 over effects were either negligible (longitudinal acceleration and motion sickness) or
870 modest and conservative in nature (lateral acceleration). In other words, any such carry-
871 over would be expected to reduce, rather than exaggerate, differences between the
872 guidance presence and guidance absence conditions. Therefore, the reported effects of
873 the guidance system can be interpreted as robust and conservative.

874

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