

1 **The Design and Evaluation of an Obstacle Avoidance Algorithm in Autonomous Vehicles**
2 **with Drivers' Subjective Feelings Considered**

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1 **ABSTRACT**

2 With the fast development of driving automation technologies, users' psychological acceptance of driving
3 automation has become one of the major obstacles to the adoption of the driving automation technology.
4 The most basic function of a passenger car is to transport passengers or drivers to their destinations safely
5 and comfortably. Thus, the design of the driving automation should not just guarantee the safety of
6 vehicle operation but also ensure occupants' subjective level of comfort. Hence this paper proposes a
7 local path planning algorithm for obstacle avoidance with occupants' subjective feelings considered.
8 Firstly, turning and obstacle avoidance conditions are designed, and four classifiers in machine learning
9 are used to respectively establish subjective and objective evaluation models that link the objective
10 vehicle dynamics parameters and occupants' subjective confidence. Then, two potential fields are
11 established based on the artificial potential field, reflecting the psychological feeling of drivers on
12 obstacles and road boundaries. Accordingly, a path planning algorithm and a path tracking algorithm are
13 designed respectively based on model predictive control, and the psychological safety boundary and the
14 optimal classifier are used as part of cost functions. Finally, co-simulations of MATLAB/Simulink and
15 CarSim are carried out. The results confirm the effectiveness of the proposed control algorithm, which
16 can avoid obstacles satisfactorily and improve the psychological feeling of occupants effectively.
17

18 **Keywords:** Autonomous Vehicles, Human Factors, Model Predictive Control, Local Path Planning and
19 Tracking

1 INTRODUCTION

2 Motion control is a vital part of driving automation. According to (1), psychological instead of
3 technological concerns might be a major obstacle to the commercialization of autonomous vehicles (AVs).
4 Customers' acceptance of AVs and others' tolerance of the technique will can be influenced by their level
5 of trust in the technology. According to a survey by Shariff et al (2), due to the lack of trust in the
6 capability of the autonomous driving systems, seventy-eight percent of Americans are afraid to take ride
7 in an AV, and only nineteen percent are willing to have a try. Thus, AV should guarantee not just
8 objective safety of the vehicle, but also subjective feeling of safety in challenging urban road
9 environment.

10 To understand how vehicle motions and control algorithms would affect users' acceptance of the
11 AVs, a field test was conducted by Abraham et al. (3). In this study, 300 students took a ride in Level 3
12 AVs and experienced nine typical driving scenarios. Participants' trust toward the AV, perceived
13 availability of the AV, perceived ease of use, perceived safety, behavior intention, and willing to ride the
14 AV again before and after taking the AV rides were recorded. Results show that these factors have great
15 influence on the acceptance of AVs (4). A prediction model for the acceptance of AVs was developed
16 after an analysis of the elements influencing the acceptance of AVs.

17 To increase drivers' acceptance of AV, Schwarting et al (5) proposed that autonomous vehicles
18 should comprehend the intentions of human drivers and adapt to their driving styles, incorporate social
19 psychology into the decision-making process, and predict other road users' behaviors in order to plan the
20 path of AV. For example, AVs should take the social value orientation into consideration, and quantify
21 the degree of egoism and altruism when interacting with other road agents. In another study by Keen et al.
22 (6), researchers found that humanizing the execution of the AVs (i.e., making the paths planned by AVs
23 as close to the paths chosen by human drivers as possible) would improve the comfort of the occupants.
24 Noriyasu Noto makes use the actual obstacle avoidance test path data of three drivers (7). By modifying
25 the potential field parameters of the artificial potential field, the paths planned based on the potential field
26 have the maneuvering characteristics of the driver, and the driver's characteristics are considered in the
27 vehicle motion control algorithm (8). Bansal's end-to-end machine learning approach enables the system
28 to imitate the driving patterns of human drivers. In fact, this type of approach is a further step in meeting
29 the driver's personalized needs for autonomous vehicles (9).

30 Further, the control algorithms of AVs should reflect driver's social preferences by modeling the
31 driver's personality, and risk tolerance into the decision module. Thus, in this study, we used the driver's
32 trust in AVs as a premise and proposed an evaluation index, the confidence index, designed to depict
33 drivers' safety feeling of AVs. For instance, when a driver is not confident in a control of an AV, the
34 driver will make unnecessary or inappropriate intervention, even if the maneuver by AV is correct.

35 In order to take the driver's trust and riding feeling into consideration, a novel local path planning
36 and tracking algorithm is proposed. We obtained objective vehicle dynamics parameters and driver's
37 subjective feelings through two typical lateral motion tests, turning and obstacle avoidance. Then
38 established a subjective and objective evaluation model between the two using four classifiers, and the
39 artificial potential field was used to establish a model representing passengers' psychological feelings
40 towards obstacles and roads. Afterwards, we used the subjective and objective evaluation model and the
41 two potential field functions as the cost functions of the MPC-based path planner. The constraints of
42 vehicle state variables and the driver's psychological last point to steer are also combined as the
43 constraints of the MPC-based path planner. Finally, an obstacle avoidance path is generated by path
44 planner and passed to the path tracker, which outputs the front wheel turning angle to the controlled
45 vehicle to control the vehicle to complete obstacle avoidance. In the whole process, the driver's ride
46 feeling and the trust of the automatic driving are fully considered. The overall architecture of MPC-based
47 local obstacle-avoidance controller is shown in Figure 1.

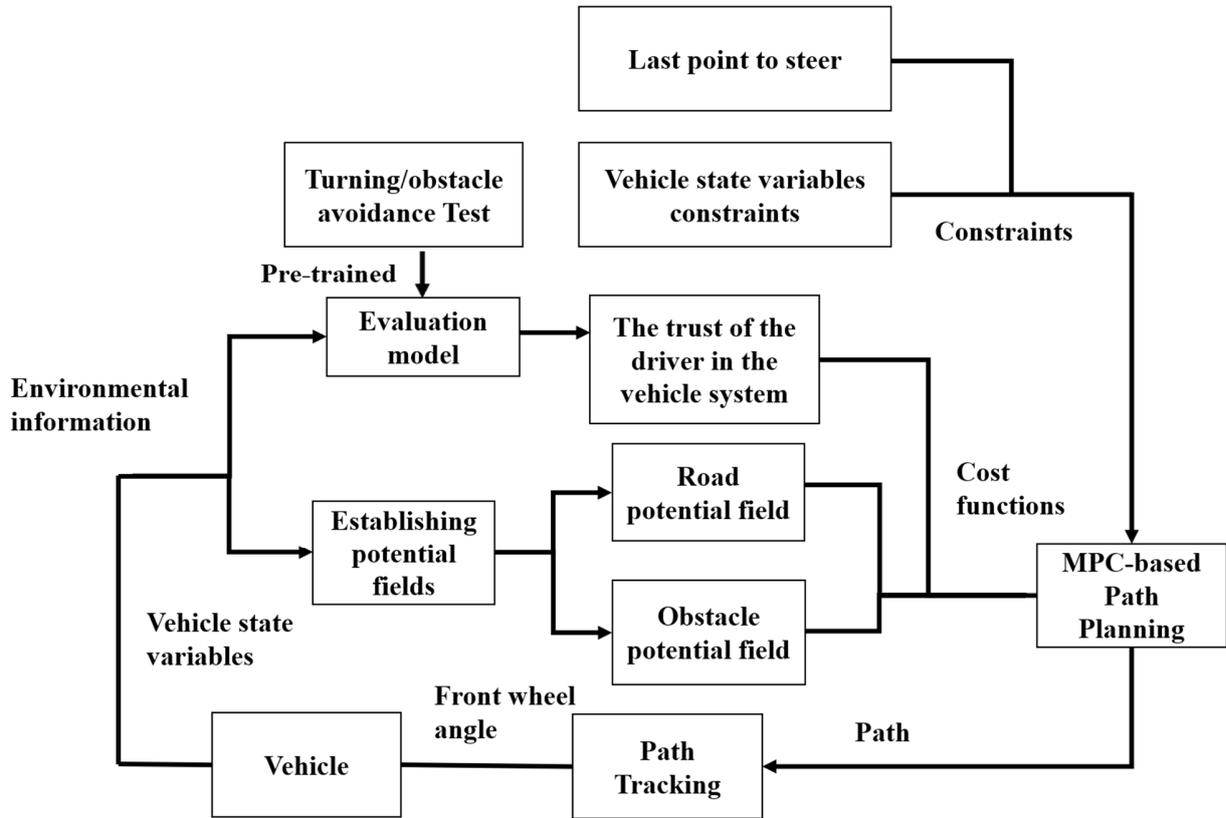


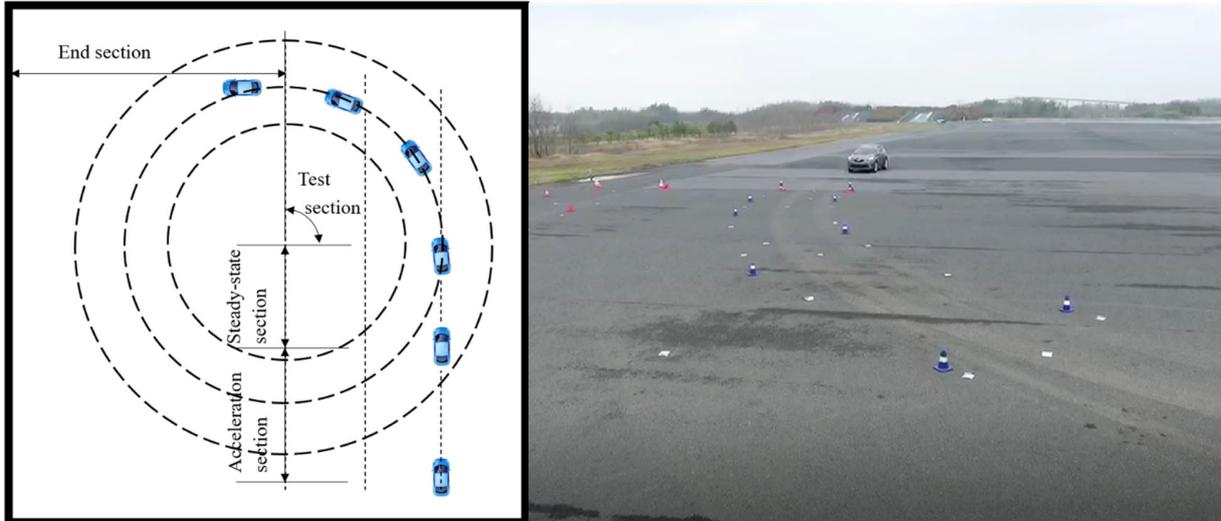
Figure 1 The overall architecture of the MPC controller

METHODS

Urban roadways' typical turning and obstacle avoidance situations are designed to test the viability of the confidence index. Four classifiers are used to create an evaluation model that incorporates both the driver subjective confidence in the real track test and the objective vehicle system dynamics parameters.

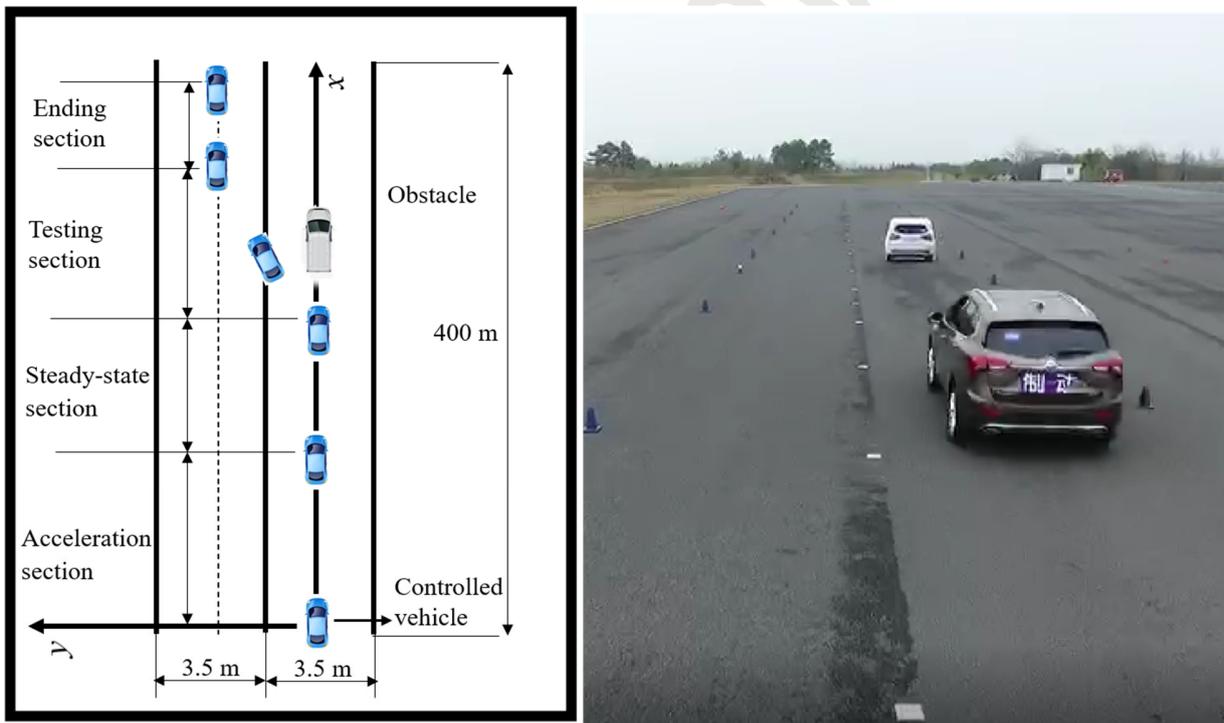
Field test

As seen in Figure 2 and 3, the typical obstacle avoidance and turning situations found on urban roadways are chosen as the test scheme to achieve more representative test results. In the turning conditions, the driver is required to traverse through the curve at the highest speed at which the driver believes they can safely pass the curve, as indicated in Figure 2. In the obstacle avoidance circumstances, the driver is required to approach the obstacle as soon as possible and avoid the obstacle only by steering, as seen in Figure 3. The purpose of these two tests is to provide a discernable subjective evaluation of the driver under the constraints of psychological limitations.



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Figure 2 Turning test



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Figure 3 Obstacle avoidance test

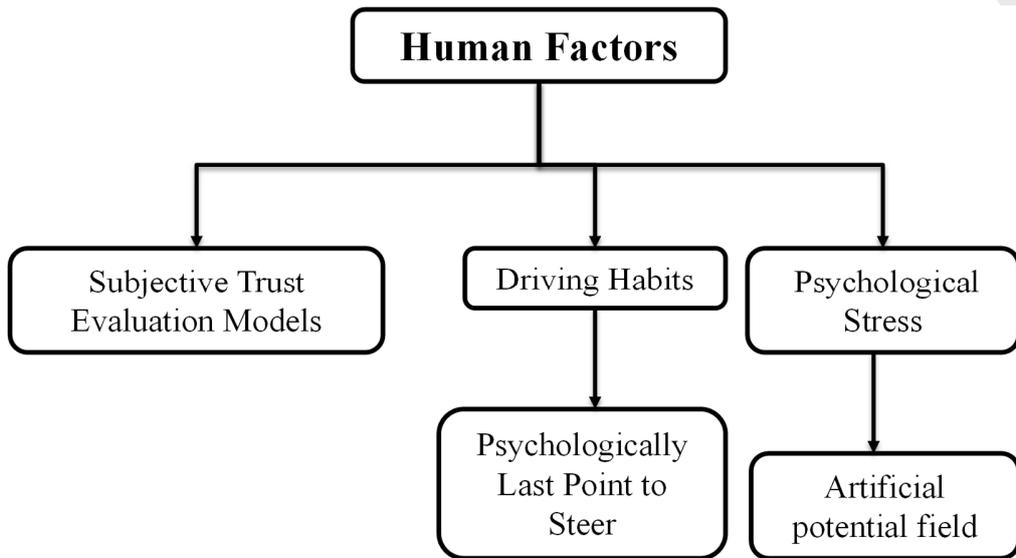
9 The evaluation model establishes the relationship between objective dynamics parameters and
 10 subjective evaluation. Meanwhile, the evaluation model is established by four classifiers. Because the
 11 classifiers are continuous functions, the subsequent MPC algorithm can be used in conjunction with the
 12 evaluation model.

13 In terms of the psychological feelings of drivers and passengers, the influence factor can be
 14 divided into three aspects: vehicles, roads, and human. Hardware performance components like
 15 suspension, tires, and seats make up the majority of the vehicle-related elements. The roughness of the

1 road surface is the main source of road factors. The driver's operating instructions are primarily
2 responsible for the human factor in the driving environment. Whereas the driver's control inputs typically
3 affect the longitudinal and lateral directions, the suspension and road roughness predominantly affect the
4 vertical direction.

5 As a result, the integration of human factors with autonomous driving is crucial for the design and
6 advancement of this technology. As shown in Figure 4, the three components of human factors in
7 autonomous vehicles are: (1) whether the vehicle system control commands are consistent with the
8 driver's driving habits; (2) the passenger's psychological feeling of obstacles and roads; and (3) the
9 passenger's trust in autonomous vehicles.

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13 **Figure 4 Human factors**

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15 The evaluation model is divided into two components: objective dynamic parameters serve as the
16 input, and the corresponding output is subjective questionnaire scores. Then the model is trained
17 according to the input and output/
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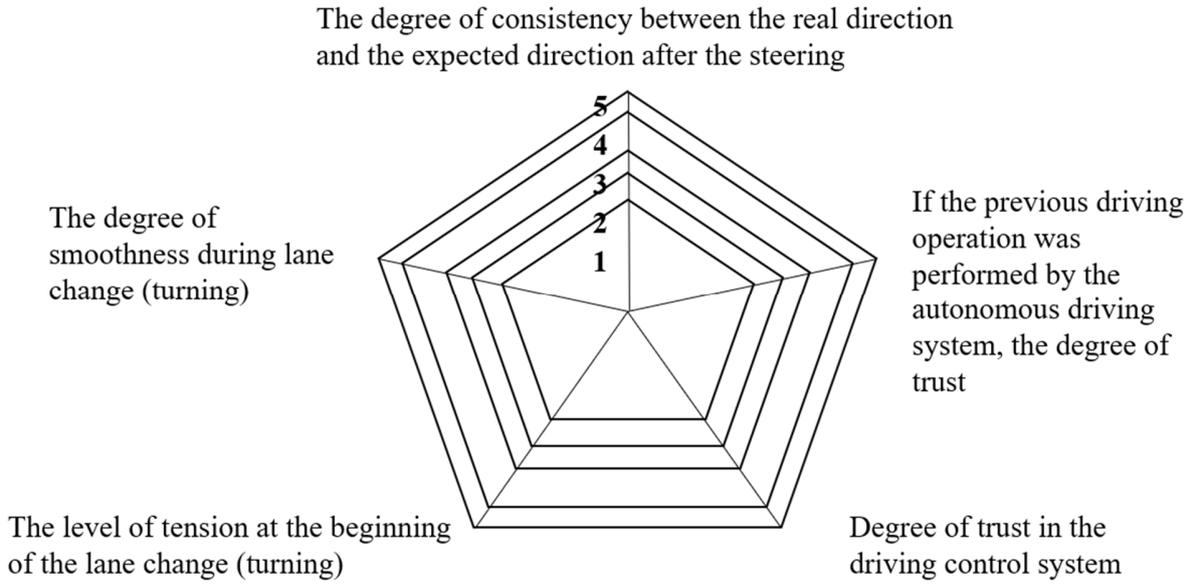
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19 **Subjective questionnaire**

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21 Five items make up the subjective evaluation questionnaire, as seen in Figure 5. The weights of
22 the five questions counterclockwise, as determined by the analytic hierarchy process (AHP) (10), are
23 0.09, 0.18, 0.18, 0.18, and 0.37, respectively. Finally, the subjective evaluation's overall score is
24 determined.

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Figure 5 Subjective evaluation questionnaire

Objective dynamics parameters

Based on the correlation analysis, objective indicators that are more relevant to subjective evaluation are chosen. Table 1 displays the screening findings.

TABLE 1 Objective Indices

Numbers	Indices
1	Longitudinal speed
2	Lateral acceleration
3	Yaw rate
4	Changing rate of lateral acceleration
5	Yaw angular acceleration

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Driver scores are divided into three kinds: good, normal, and poor, based on the results of the drivers' subjective questionnaire. Meanwhile, machine learning's classifier is employed (11). Table 2 displays the accuracy of the four classifiers.

TABLE 2 Objective Indices

Classifiers	Accuracy
Template matching	66.67%
Euclidean distance based on the class center	62.12%
Mahalanobis distance	68.18%
A Bayesian classifier based on minimum risk	57.58%

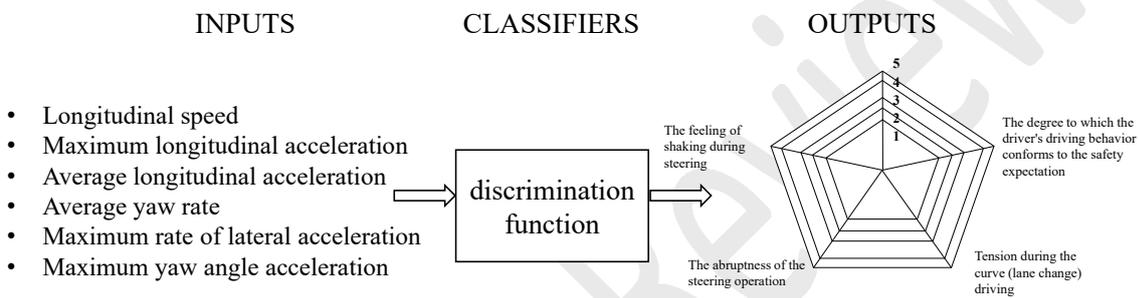
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1 **Evaluation model**

2 Due to the high rental and personnel costs of the testing ground as well as the limited number of
 3 test data, this research employs the classifier in machine learning to establish the subjective and objective
 4 evaluation model.

5 The sample data used in the classifier is used to train a model. However, this training differs from
 6 the training of a neural network in that the latter employs self-feedback to fix internal parameters and
 7 reduce classification error. The classifier must continuously adjust the discriminant function artificially in
 8 order to distinguish the point sets of different classes and create a linear or nonlinear discriminant
 9 function.

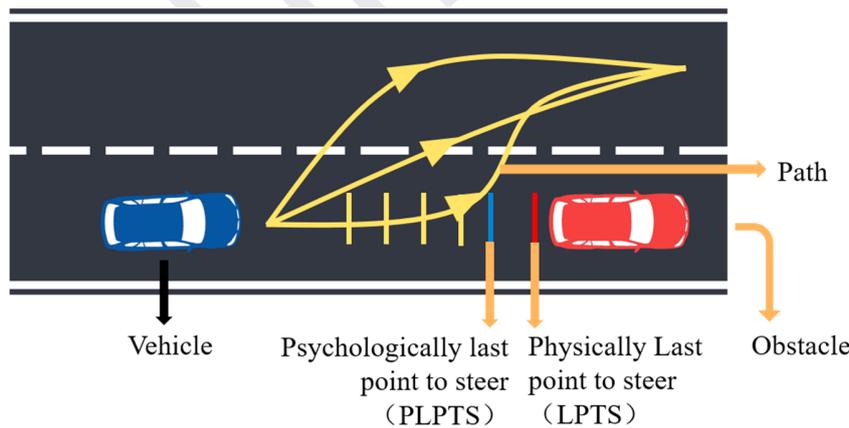
10 Finally, the error of the classification result of the training samples can be minimized. The
 11 schematic diagram of the structure of the classifier based on the discriminant function is shown in Figure
 12 6.



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16 **Figure 6 Structure diagram of classifiers**

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18 **Last point to steer**

19 The scene of the control algorithm is the same as the last test part, which is the obstacle
 20 avoidance scene, as shown in Figure 7. According to the physical meaning, a physically last point to steer
 21 (LPTS) can be obtained by the kinematic calculation. However, drivers will also have a matching
 22 psychological last point to steer (PLPTS) based on drivers' own experience and assessment for their
 23 psychological expectations, as shown in Figure 7. Therefore, for the control algorithm of autonomous
 24 vehicles, these two last points to steer should be satisfied at the same time.

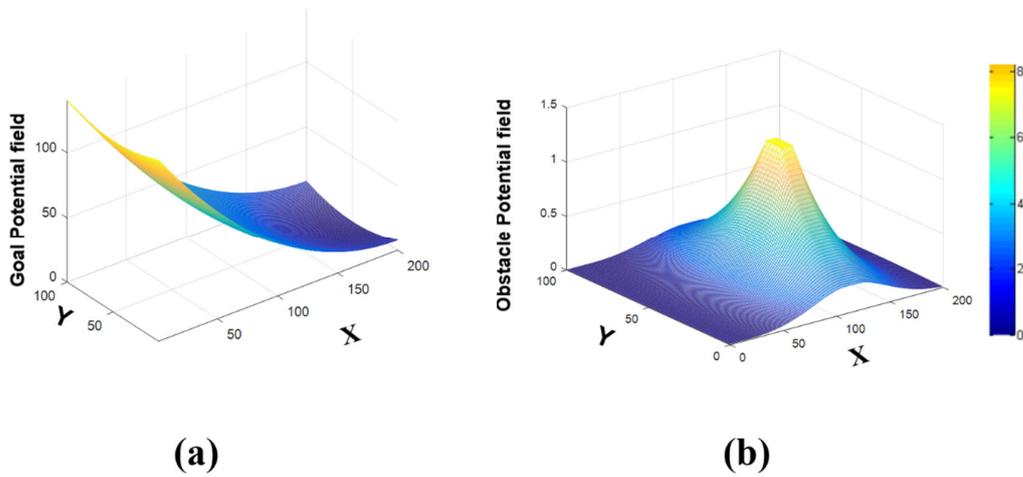


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28 **Figure 7 Obstacle avoidance control algorithm**

1 **Artificial potential field**

2 When the speed was 10, 30, 60, and 80 km/h, the distance between PLPTS and the obstacle was
 3 7.67, 8.65, 15.27, and 18.15 m respectively (12). These distances will serve as constraints of the control
 4 algorithm. The path planning algorithm used by autonomous vehicles is inspired by robots, but because it
 5 is a manned vehicle, it must contend with more complex road circumstances than do robots. Therefore,
 6 the driving experience of the drivers and passengers must be taken into account when controlling
 7 autonomous vehicles. The artificial potential field is applied to create a numerical model because the
 8 potential field value is related to the relative speed and position of the vehicle and the obstacle, and the
 9 psychological pressure of the drivers and passengers on the obstacle and the road boundary is also related
 10 to the relative speed and position (13). Figure 8 depicts the psychological pressure reactions of drivers
 11 and passengers to obstacles and road boundaries. Yellow means the function value is large, while blue
 12 means the function value is small.

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16 **Figure 8 Artificial potential fields of (a) target points and (b) obstacles**

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18 The driver's future control commands are based on the current environment, which is the same as
 19 the controlling idea of MPC. The above-mentioned driver confidence in autonomous vehicles is taken
 20 into account by the control algorithm.

21 We aim to consider the feasibility of applying confidence index and psychological safety
 22 boundary in vehicle motion control algorithm. The cost function of the model predictive controller in this
 23 section is composed of the tracking performance of the reference path and the subjective and objective
 24 evaluation model, as well as the potential field functions for obstacles and road boundaries. Consequently,
 25 the following is an expression of the evaluation model:

26

27
$$E_confidence = f_classifier (V_dynamics) \quad (1)$$

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29 Where $E_confidence$ is the subjective score of the driver, $V_dynamics$ is a vector of each objective
 30 dynamic parameter listed in Table 1.

31 The total cost function of MPC can also include additional cost functions for obstacles and
 32 tracking reference paths. The following can be used to illustrate all cost functions of the control
 33 algorithm:

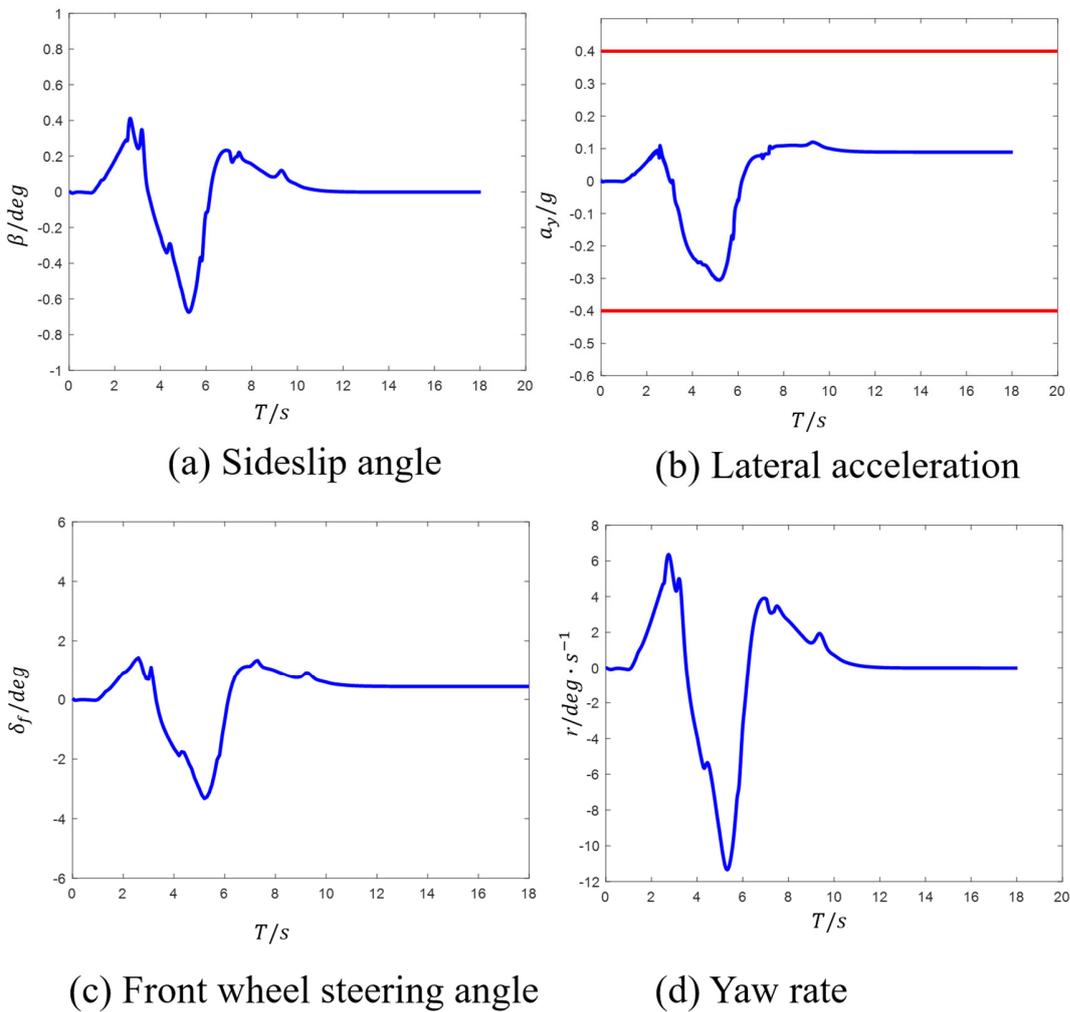
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$$J_{all} = Q * J_{track} + S * J_{obstacle} + L * J_{road} + R * J_{confidence} \quad (2)$$

36

1 In equation (2), the first term on the right of the equal sign denotes the deviation between the
 2 original reference trajectory and the predicted trajectory in the time domain; the second term represents
 3 the potential field function of obstacles; the third term represents the road potential field function; the
 4 fourth term indicates the subjective and objective evaluation model of confidence; Meanwhile, Q , S , L ,
 5 and R respectively depict the weights of each term in the total cost function.

6 The model predictive control has the benefit of making it simple to include various constraints in
 7 the control process. Model predictive control is chosen as the path tracking control algorithm in order to
 8 enable quick and precise tracking of the target path. Meanwhile, tracking control is mainly composed of
 9 longitudinal control and lateral control. The primary goal of this paper's study of lateral control is safe
 10 obstacle avoidance. A quadratic programming problem is created from the path tracking problem. Finally,
 11 the Active Set Method is used to obtain the control increment (14). Corresponding sideslip angle, lateral
 12 acceleration, front wheel steering angle, and yaw rate are displayed in Figure 9. The red line in the top
 13 right figure represents the constraints.
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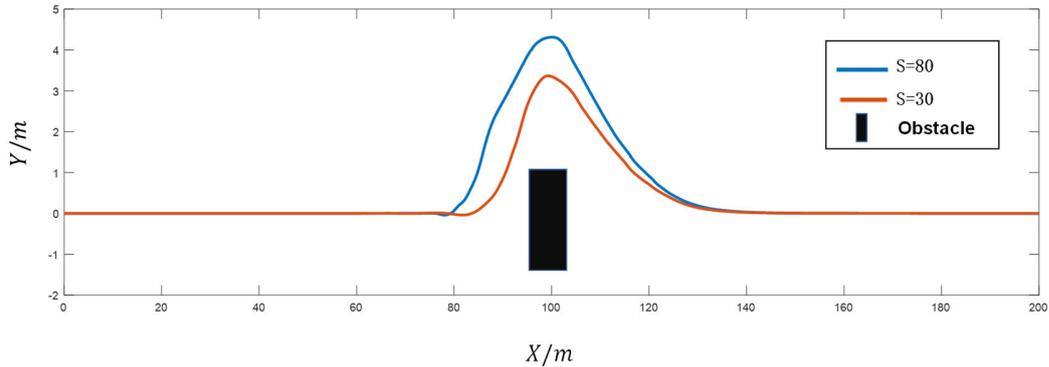


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 17 **Figure 9 Simulation results of vehicle dynamics parameters at 30km/h**
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1 **RESULTS**

2 We conduct simulation research based on common obstacle avoidance settings to assess the
 3 efficacy of the evaluation model and control model based on human factors.

4 The static obstacle is in front of the controlled vehicle, and the vehicle completes obstacle
 5 avoidance through the left overtaking lane and moves back to the original lane to proceed. The control
 6 algorithm of autonomous vehicles is also consistent with the driving habits of real drivers when
 7 overtaking and avoiding obstacles. So, the autonomous vehicles can go back to the original lane to
 8 continue driving after overtaking in the passing lane.
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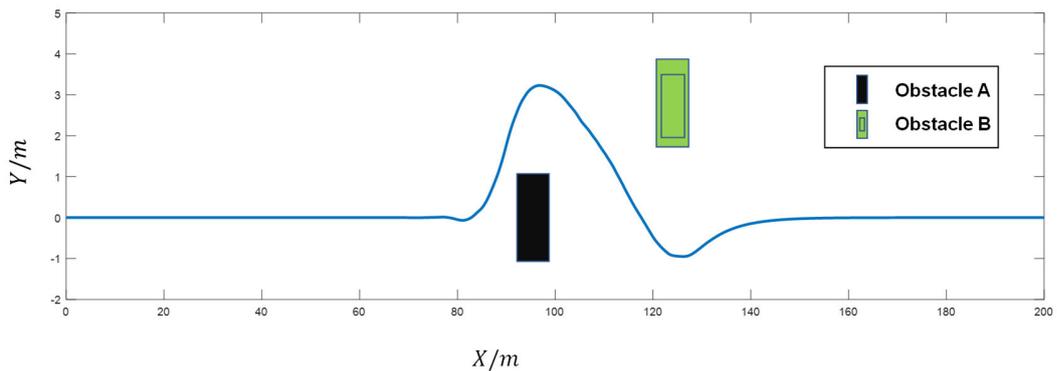
12 **Figure 10 Obstacle avoidance trajectories at different weights of obstacle potential field**

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14 The influence of the obstacle on the vehicle motion control increases as the weight S of the
 15 obstacle potential field is increased from 30 to 80, as illustrated in Figure 10. Therefore, the steering
 16 operation is carried out at a distance from the obstacle. Meanwhile, the turning distance before obstacles
 17 is also different for drivers with different personalities.

18 The weight of the larger obstacle potential field (OPF) is more suitable for prudent drivers, while
 19 the weight of the smaller OPF is more suitable for reckless drivers. In conclusion, different weights of
 20 OPF can be applied to drivers with different driving styles.
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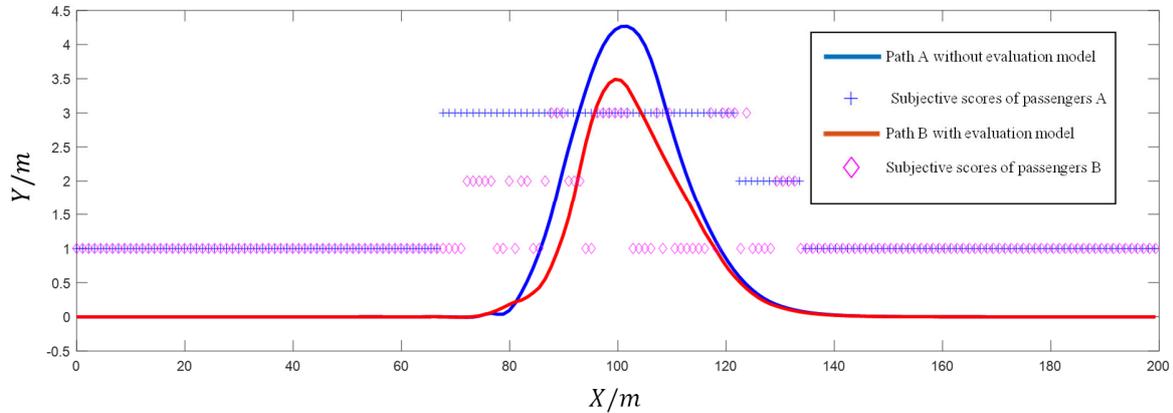
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24 **Figure 11 Simulation results with double stationary obstacles**

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26 This section chooses two static obstacles under cross-distributed working conditions, the obstacle
 27 potential field weight $S = 20$, the vehicle speed is chosen as 30 km/h, and the simulation results are
 28 displayed in Figure 11 to show whether the control algorithm is effective when the number and position

1 of obstacles change. The outcomes demonstrate that the two cross-distributed obstacles can still be
 2 avoided by this controlled vehicle.
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 6 **Figure 12 Simulation results with/without evaluation model**
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8 Figure 12 illustrates the two paths that emerged from the simulation. The evaluation model
 9 receives the dynamic parameters of each path as input, and outputs the subjective evaluation score. By
 10 comparing the simulation results of planner A with the evaluation model and planner B without the
 11 evaluation model, the results demonstrate that planner A can improve the driver's subjective feelings.
 12 First, the number of points with $Y=1$ of planner A is more than that of B, indicating that planner A has
 13 more points that represent the driver's psychological feeling as "good". Likewise, planner A has fewer
 14 "bad" points than planner B.
 15

16 **TABLE 3 Subjective evaluation results with/without evaluation model**

Planner	Subjective scores		
	Good	Normal	Poor
A	120	11	50
B	149	16	16

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 18 According to Table 3, Planner A has more "good" points than B and fewer "bad" points than B.
 19 The results indicate that the addition of the evaluation model can improve the comfort of people in the
 20 obstacle avoidance process.
 21

22 **CONCLUSIONS**

23 Based on the psychological feelings of drivers and passengers when riding in autonomous
 24 vehicles, an evaluation model is proposed to characterize the human-machine trust feelings between
 25 drivers and autonomous driving systems. Four classifiers are used to establish an evaluation model, which
 26 represents the relationship between driver subjective feelings and vehicle dynamics parameters.
 27 According to the results, classifiers using Mahalanobis distance have the maximum accuracy, which is
 28 68.18 percent. The established evaluation model is considered as one of the cost functions of MPC
 29 controller. The results show that the algorithm considering the evaluation model can effectively improve
 30 the driver's feelings.
 31

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4
5 **AUTHOR CONTRIBUTIONS**

6 The authors confirm contribution to the paper as follows: study conception and design: W. D., F. Y., D.
7 H.; data collection: W. D.; analysis and interpretation of results: W. D., F. Y., D. H.; draft manuscript
8 preparation: W. D., F. Y., D.H. All authors reviewed the results and approved the final version of the
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Under Review

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